

**Academic Regulations
Programme Structure
and
Detailed Syllabus**

**Bachelor of Technology
(B.Tech)
in
Computer Science and Engineering (AIML)
(Four Year Regular Programme)**

(Applicable for Batches admitted from 2022-23)



**GOKARAJU RANGARAJU
INSTITUTE OF ENGINEERING AND TECHNOLOGY
(Autonomous)
Bachupally, Kukatpally, Hyderabad- 500 090**

**GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
HYDERABAD**

**Academic Regulations for B.Tech (Regular) under GR22
(Applicable for Batches Admitted from 2022-23)**

Under Graduate Degree Programme in Engineering and Technology (UG)

Gokaraju Rangaraju Institute of Engineering and Technology (GRIET) offers a 4-year (8 Semesters) Bachelor of Technology (B.Tech) degree programme. The following programmes are offered in GRIET.

S.No	Department	Programme Code	Programme
1	Civil Engineering	01	B.Tech Civil Engineering
2	Electrical and Electronics Engineering	02	B.Tech Electrical and Electronics Engineering
3	Mechanical Engineering	03	B.Tech Mechanical Engineering
4	Electronics and Communication Engineering	04	B.Tech Electronics and Communication Engineering
5	Computer Science and Engineering	05	B.Tech Computer Science and Engineering
6	Information Technology	12	B.Tech Information Technology
7	Computer Science and Business System	32	B.Tech Computer Science & Business System
8	Computer Science and Engineering (AIML)	66	B.Tech Computer Science and Engineering (AIML)
9	Computer Science and Engineering (Data Science)	67	B.Tech Computer Science and Engineering (Data Science)
10	Computer Science and Engineering (Artificial Intelligence)	61	B.Tech Computer Science and Engineering (Artificial Intelligence)
11	Computer Science and Information Technology	33	B.Tech Computer Science and Information Technology

GR22 Regulations shall govern the above programmes offered by the Departments with effect from the students admitted to the programmes in 2022-23 academic year is given below.

- 1. Medium of Instruction:** The medium of instruction (including examinations and reports) is English.
- 2. Admissions:** Admission to the undergraduate (UG) Programme shall be made subject to the eligibility, qualifications and specialization prescribed by the Telangana State Government/JNTUH University from time to time. Admissions shall be made either on the basis of the merit rank obtained by the student in the common entrance examination conducted by the Government/University or on the basis of any other order of merit approved by the Government/University, subject to reservations as prescribed by the Government/University from time to time.
- 3. Programme Pattern:**
 - a) Each Academic Year of study is divided into two semesters.
 - b) Minimum number of instruction days in each semester is 90.
 - c) Grade points, based on percentage of marks awarded for each course will form the basis for calculation of SGPA (Semester Grade Point Average) and CGPA (Cumulative Grade Point Average).
 - d) The total credits for the Programme are 160.
 - e) A student has a choice to register for all courses in a semester / one less or one additional course from other semesters provided the student satisfies prerequisites.
 - f) All the registered credits except Mandatory and Value Added Courses will be considered for the calculation of final CGPA.
 - g) Each semester has 'Continuous Internal Evaluation (CIE)' and 'Semester End Examination (SEE)'. Choice Based Credit System (CBCS) and Credit Based Semester System (CBSS) as indicated by UGC, and course structure as suggested by AICTE are followed. The terms 'subject' and 'course' imply the same meaning.
 - h) **Course Classification:** All courses offered for all undergraduate programmes in B.Tech degree programmes are broadly classified as follows.

S. No.	Broad Course Classification	Course Group/ Category	Course Description
1	BS	Basic Science	Includes Basic Science Courses
2	ES	Engineering Science	Includes Engineering Courses
3	HS	Humanities and Social Sciences	Includes Management Courses
4	PC	Professional Core	Includes Core Courses related to the parent discipline/department/ branch of Engineering
5	PE	Professional Elective	Includes Elective Courses related to the parent discipline/ department/ branch of Engineering
6	OE	Open Elective	Elective Courses from other technical and/or emerging subjects
7	PW	Project Work	Project work, seminar and internship in industry or elsewhere
8	MC	Mandatory Courses	Environmental Sciences, Induction training, Indian Constitution, Essence of Indian Traditional Knowledge, Co and Extra Curricular Activities
9	VAC	Value Added Courses	Courses on current industry relevant topics improving breadth and depth in domain

4. Award of B.Tech Degree: The Undergraduate Degree of B.Tech shall be conferred by Jawaharlal Nehru Technological University Hyderabad (JNTUH), Hyderabad, on the students who are admitted to the programme and fulfill all the following academic requirements for the award of the degree

- a) A student pursues the course of study and completes it successfully in not less than four academic years and not more than eight academic years.
- b) A student has to register for all the 160 credits and secure all credits (with CGPA \geq 5).
- c) A student must fulfill all the academic requirements for the award of the degree.

5. Attendance Requirements:

- a) A student shall be eligible to appear for the semester-end examinations if he/she puts in a minimum of 75% of attendance in aggregate in all the courses concerned in the semester.
- b) Condonation of shortage of attendance in aggregate up to 10% (65% and above and below 75%) in a semester may be granted. A committee headed by Dean (Academic Affairs) shall be the deciding authority for granting the condonation.
- c) Students who have been granted condonation shall pay a fee as decided by the Finance Committee.
- d) Shortage of Attendance more than 10% (attendance less than 65% in aggregate) shall in no case be condoned.
- e) Students whose shortage of attendance is not condoned in any semester are detained and are not eligible to take their end examinations of that semester. **They get detained and their registration for that semester shall stand cancelled**, including all academic credentials (internal marks etc.,) of that semester. **They will not be promoted to the next semester.** They may seek re-registration for all those subjects registered in that semester in which the student is detained, by seeking re-admission into that semester as and when offered; if there are any professional electives and/ or open electives, the same may also be reregistered if offered. However, if those electives are not offered in later semesters, then alternate electives may be chosen from the **same** set of elective subjects offered under that category.

A student fulfilling the attendance requirement in the present semester shall not be eligible for readmission into the same class.

6. Paper Setting, Evaluation of Answer Scripts, Marks and Assessment:

- a) Paper setting and evaluation of the answer scripts shall be done as per the procedures laid down by the Academic Council from time to time.

b) Distribution and Weightage of marks

S.No	Components	Internal	External	Total
1	Theory	40	60	100
2	Practical	40	60	100
3	Graphics for Engineers	40	60	100
4	Mini Project	40	60	100
5	Project Work	40	60	100

- c) **Continuous Internal Evaluation and Semester End Examinations:** The assessment of the student's performance in each course will be based on Continuous Internal Evaluation (CIE) and Semester-End Examination (SEE). The marks for each of the component of assessment are fixed as shown in the following

Table.

Assessment Procedure:

S. No	Component of Assessment	Marks Allotted	Type of Assessment	Scheme of Examinations
1	Theory	40	Internal Examination & Continuous Evaluation	<p>1) Two mid semester examination shall be conducted for 30 marks each for a duration of 120 minutes. Average of the two mid exams shall be considered</p> <p>i) Subjective – 20 marks ii) Objective – 10 marks</p> <p>2) Continuous Evaluation is for each unit using</p> <p>i) Assignment – 05 marks ii) Quiz/Subject Viva-voce/PPT/Poster Presentation/ Case Study on a topic in the concerned subject – 05 marks</p>
		60	Semester end examination	The semester-end examination is for a duration of 3 hours
2	Practical	40	Internal Examination & Continuous Evaluation	<p>One internal lab examination towards the end of course for a duration of 90 minutes with a viva of 5 minutes.</p> <p>i) Internal Exam-10 marks ii) Viva voce – 10 marks iii) Continuous Assessment- 10 marks iv) G-Lab on Board(G-LOB) (Case study inter threading of all experiments of lab)/ Laboratory Project/Prototype Presentation/App Development -10 marks</p>
		60	Semester end examination	<p>The semester-end examination is for a duration of 3 hours.</p> <p>i) write-up (algorithm/flowchart/procedure) as per the task/experiment/program - 10 marks ii) task/experiment/program-15 marks iii) evaluation of results -15 marks iv) write-up (algorithm/flowchart/procedure) for another task/experiment/program- 10 marks v) viva-voce on concerned laboratory course - 10 marks</p>

3	Graphics for Engineers	40	Internal Examination & Continuous Evaluation	<p>1) Two mid semester examination shall be conducted for 15 marks each for a duration of 90 minutes. Average of the two mid exams shall be considered</p> <p>2) Day-to-Day activity -15 marks</p> <p>3) Continuous Evaluation using</p> <ul style="list-style-type: none"> • Assignment – 05 marks • Quiz/Subject Viva-voce/PPT/Poster Presentation/ Case Study on a topic in the concerned subject – 05 marks
		60	Semester end examination	The semester-end examination is for a duration of 3 hours

d) Mini Project:

S. No	Component of Assessment	Marks Allotted	Type of Assessment	Scheme of Examinations
1	Mini Project	40	Continuous Evaluation & Internal Evaluation	<p>1) The supervisor continuously assesses the students for 20 marks</p> <p>i) Continuous Assessment – 15 marks</p> <ul style="list-style-type: none"> • Abstract Presentation - 3 marks • Architectural Design Presentation - 3 marks • Modules Presentation - 3 marks • Execution Cycle 1 Presentation - 3 marks • Execution Cycle 2 Presentation - 3 marks <p>ii) Report – 5 marks</p> <p>2) At the end of the semester, Mini Project shall be displayed in the road show at the department level. Mini Project is evaluated by Mini Project Review Committee for 10 marks.</p> <p>3) Technical Event Participation in project area/MOOCs Course in project area/ Paper Publication/Publishing or Granting of a Patent/Hackathon participation/ Book Publication – 10 marks</p>
		60	External Evaluation	The mini project report shall be presented before Project Review Committee in the presence of External Examiner and the same is evaluated for 60 marks .

Note:

- i) Mini Project Review Committee consists of HoD, Mini Project Coordinator and Supervisor.
- ii) Plagiarism check is compulsory for mini project report as per the plagiarism policy of GRIET.

e) **Internship/Skill Development Course/ Industrial Training:** Internship/Skill Development Course/Industrial Training shall be done by the student immediately after II-Year II Semester Examinations and pursue it during summer vacation/semester break & during III Year without effecting regular course work. Internship/Skill Development Course/Industrial Training at reputed organization shall be submitted in a report form and presented before the committee in III-year II semester before end semester examination.

f) **Project Work (Phase-I and Phase-II):**

S. No	Component of Assessment	Marks Allotted	Type of Assessment	Scheme of Examinations
1	Project Work (Phase- I and Phase -II)	40	Continuous Evaluation & Internal Evaluation	1) The supervisor continuously assesses the students for 20 marks i) Continuous Assessment – 15 marks <ul style="list-style-type: none"> • Abstract Presentation - 3 marks • Architectural Design Presentation - 3 marks • Modules Presentation - 3 marks • Execution Cycle 1 Presentation - 3 marks • Execution Cycle 2 Presentation – 3 marks ii) Report – 5 marks
		60	External Evaluation	2) At the end of the semester, Project work shall be displayed in the road show at the department level. Project work is evaluated by Project Review Committee for 10 marks . 3) Technical Event Participation in project area/ MOOCs Course in project area/ Paper Publication/Publishing or Granting of a Patent/Hackathon participation/Book Publication – 10 marks . The Project report shall be presented before Project Review Committee in the presence of External Examiner and the same is evaluated for 60 marks .

Note:

- i) Project Review Committee consists of HoD, Project Coordinator and Supervisor.
 - ii) Plagiarism check is compulsory for project work report (Phase I and Phase II) as per the plagiarism policy of GRIET.
 - iii) The above rules are applicable for both Phase I and Phase II.
- g) The evaluation of courses having ONLY internal marks in I-Year I Semester and II Semester is as follows:
- I Year courses: The internal evaluation is for 50 marks and it shall take place during I Mid-Term examination and II Mid-Term examination. The average marks of two Mid-Term examinations is the final for 50 marks. Student shall have to earn 40%, i.e 20 marks out of 50 marks from average of the two examinations. There shall be NO external evaluation. The student is deemed to have failed, if he/she (i) is absent as per schedule, or (ii) secures less than 40% marks in this course.
 - II Year II Semester *Real-Time/Field-based Research Project/Societal Related Project* course: The internal evaluation is for 50 marks and it shall take place during I Mid-Term examination and II Mid-Term examination. The average marks of two Mid-Term examinations is the final for 50 marks. Student shall have to earn 40%, i.e 20 marks out of 50 marks from average of the two examinations. There shall be NO external evaluation. The student is deemed to have failed, if he/she (i) does not submit a report on the Project, or (ii) does not make a presentation of the same before the internal committee as per schedule, or (ii) secures less than 40% marks in this course.
7. **Recounting of Marks in the End Examination Answer Books:** A student can request for recounting of his/her answer book on payment of a prescribed fee.
 8. **Re-evaluation of the End Examination Answer Books:** A student can request for re-evaluation of his/her answer book on payment of a prescribed fee.
 9. **Supplementary Examinations:** A student who has failed to secure the required credits can register for a supplementary examination, as per the schedule announced by the College for a prescribed fee.
 10. **Malpractices in Examinations:** Disciplinary action shall be taken in case of malpractices during Mid/ End-examinations as per the rules framed by the Academic Council.
 11. **Re-registration for mid examination:** A student shall be given one time chance to re-register for a maximum of two subjects in a semester:
 - If the internal marks secured by a student in Continuous Internal Evaluation marks for 40 (sum of average of 2 mid-term examinations, average of all assignments and Subject Viva-voce/ PPT/Poster Presentation/Case Study on a topic in the concerned subject) are less than 35% and failed in those subjects

A student must re-register for the failed subject(s) for 40 marks within four weeks of commencement of the classwork when the course is offered next, it could be semester for first years and a year for others.

In the event of the student taking this chance, his/her Continuous Internal Evaluation marks for 40 and Semester End Examination marks for 60 obtained in the previous attempt stand cancelled.

12. Academic Requirements and Promotion Rules:

- a) A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course, if student secures not less than 35% (14 marks out of 40), not less than 35% (21 marks out of 60 marks) in the semester end examination, and a minimum of 40% (40 marks out of 100 marks) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

The student is eligible to write Semester End Examination of the concerned subject/course if the student scores $\geq 35\%$ (14 marks) of 40 Continuous Internal Examination (CIE) marks.

In case, the student appears for Semester End Examination (SEE) of the concerned subject/course but not scored minimum 35% of CIE marks (14 marks out of 40 internal marks), his/her performance in that subject/course in SEE shall stand cancelled inspite of appearing the SEE.

- b) A student shall be promoted to the next year only when he/she satisfies the requirements of all the previous semesters.

S.No	Promotion	Conditions to be fulfilled
1	First year first semester to First year second semester	Regular course of study of First year first semester.
2	First year second semester to Second year first semester	(i) Regular course of study of First year second semester. (ii) Must have secured at least 25% credits up to First year second semester from all the relevant regular and supplementary examinations, whether the student takes those examinations or not.
3	Second year first semester to Second year second semester	Regular course of study of Second year first semester.
4	Second year second semester to Third year first semester	(i) Regular course of study of Second year second semester (ii) Must have secured at least 25% credits up to Second year second semester from all the relevant regular and supplementary examinations, whether the student takes those examinations or not.
5	Third year first semester to Third year second semester	Regular course of study of Third year first semester.

6	Third year second semester to Fourth year first semester	Regular course of study of Third year second semester.
7	Fourth year first semester to Fourth year second semester	Regular course of study of Fourth year first semester.

- c) Provision of opting 2 OE courses through online mode.
- d) Choice of placement-oriented value-added courses in every semester from II year till IV year
- e) Students can take a year break after second or third year to work on R&D
- f) Under Mandatory Courses
 - i) **Co-Curricular activities** -- 0.5 credit for publishing paper, publishing patent, attend seminar, technical competition and taking part in hackathon
 - ii) **Extra-Curricular activities** -- 0.5 credit for sports represent University or part or college winning team a medal or cup in outside recognized inter collegiate or above tournaments or NSS activities or donated blood two times or 2 green campus events

13. **Grade Points:** A 10 - point grading system with corresponding letter grades and percentage of marks, as given below, is followed

Letter Grade	Grade Point	Percentage of marks
O (Outstanding)	10	Marks \geq 90
A+ (Excellent)	9	Marks \geq 80 and Marks $<$ 90
A (Very Good)	8	Marks \geq 70 and Marks $<$ 80
B+ (Good)	7	Marks \geq 60 and Marks $<$ 70
B (Average)	6	Marks \geq 50 and Marks $<$ 60
C (Pass)	5	Marks \geq 40 and Marks $<$ 50
F (Fail)	0	Marks $<$ 40
Ab (Absent)	0	

Letter grade 'F' in any Course implies failure of the student in that course and no credits of the above table are earned.

Computation of SGPA and CGPA:

The UGC recommends the following procedure to compute the Semester Grade Point Average (SGPA) and Cumulative Grade Point Average (CGPA):

- i) **S_k** the SGPA of **kth** semester (1 to 8) is the ratio of sum of the product of the number of credits and grade points to the total credits of all courses registered by a student, i.e.,

$$SGPA (S_k) = \frac{\sum_{i=1}^n (C_i * G_i)}{\sum_{i=1}^n C_i}$$

Where **C_i** is the number of credits of the **ith** course and **G_i** is the grade point scored by the

student in the i^{th} course and n is the number of courses registered in that semester.

- ii) The CGPA is calculated in the same manner taking into account all the courses m , registered by student over all the semesters of a programme, i.e., up to and inclusive of S_k , where $k \geq 2$.

$$CGPA = \frac{\sum_{i=1}^m (C_i * G_i)}{\sum_{i=1}^m C_i}$$

- iii) The SGPA and CGPA shall be rounded off to 2 decimal points.

14. **Award of Class:** After a student satisfies all the requirements prescribed for the completion of the Degree and becomes eligible for the award of B.Tech Degree by JNTUH, he/she shall be placed in one of the following four classes based on CGPA secured from the 160 credits.

S. No	Class Awarded	CGPA Secured
1	First Class with Distinction	CGPA ≥ 8.00 with no F or below grade/detention anytime during the programme
2	First Class	CGPA ≥ 8.00 with rest of the clauses of S.No 1 not satisfied
3	First Class	CGPA ≥ 6.50 and CGPA < 8.00
4	Second Class	CGPA ≥ 5.50 and CGPA < 6.50
5	Pass Class	CGPA ≥ 5.00 and CGPA < 5.50

Equivalence of grade to marks

$$\text{Marks \%} = (\text{CGPA} - 0.5) * 10$$

15. Award of 2-Year B.Tech Diploma Certificate

1. A student is awarded 2-Year UG Diploma Certificate in the concerned engineering branch on completion of all the academic requirements and earned all the 80 credits (within 4 years from the date of admission) upto B. Tech. – II Year – II Semester if the student want to exit the 4-Year B. Tech. program and requests for the 2-Year B.Tech (UG) Diploma Certificate.
2. The student **once opted and awarded for 2-Year UG Diploma Certificate, the student will be permitted to join** in B. Tech. III Year – I Semester and continue for completion of remaining years of study for 4-Year B. Tech. Degree. ONLY in the next academic year along with next batch students. However, if any student wishes to continue the study after opting for exit, he/she should register for the subjects/courses in III Year I Semester before commencement of classwork for that semester.
3. The students, who exit the 4-Year B. Tech. program after II Year of study and wish to re-join the B.Tech program, must submit the 2 -Year B. Tech. (UG) Diploma Certificate awarded to him, subject to the eligibility for completion of Course/Degree.
4. A student may be permitted to take one year break after completion of II Year II Semester or B. Tech. III Year II Semester (with university permission through the principal of the college well in advance) and can re-enter the course in **next Academic Year in the same college** and complete the course on fulfilling all the academic credentials within a

stipulated duration i.e. double the duration of the course (Ex. within 8 Years for 4-Year program).

16. Withholding of Results: If the student has not paid dues to the Institute/ University, or if any case of indiscipline is pending against the student, the result of the student (for that Semester) may be withheld and the student will not be allowed to go into the next semester. The award or issue of the Degree may also be withheld in such cases.

17. Transitory Regulations

A. For students detained due to shortage of attendance:

1. A Student who has been detained in I year of GR20 Regulations due to lack of attendance, shall be permitted to join I year I Semester of GR22 Regulations and he is required to complete the study of B.Tech programme within the stipulated period of eight academic years from the date of first admission in I Year.
2. A student who has been detained in any semester of II, III and IV years of GR20 regulations for want of attendance, shall be permitted to join the corresponding semester of GR22 Regulations and is required to complete the study of B.Tech within the stipulated period of eight academic years from the date of first admission in I Year. The GR22 Academic Regulations under which a student has been readmitted shall be applicable to that student from that semester. See rule (C) for further Transitory Regulations.

B. For students detained due to shortage of credits:

3. A student of GR20 Regulations who has been detained due to lack of credits, shall be promoted to the next semester of GR22 Regulations only after acquiring the required number of credits as per the corresponding regulations of his/her first admission. The total credits required are 160 including both GR20 & GR22 regulations. The student is required to complete the study of B.Tech within the stipulated period of eight academic years from the year of first admission. The GR22 Academic Regulations are applicable to a student from the year of readmission. See rule (C) for further Transitory Regulations.

C. For readmitted students in GR22 Regulations:

4. A student who has failed in any subject under any regulation has to pass those subjects in the same regulations.
5. The maximum credits that a student acquires for the award of degree, shall be the sum of the total number of credits secured in all the regulations of his/her study including GR22 Regulations. **There is NO exemption of credits in any case.**
6. If a student is readmitted to GR22 Regulations and has any subject with 80% of syllabus common with his/her previous regulations, that particular subject in GR22 Regulations will be substituted by another subject to be suggested by the college academic administration.

Note:

If a student readmitted to GR22 Regulations and has not studied any courses/topics in his/her earlier regulations of study which is prerequisite for further subjects in GR22 Regulations, then the college shall conduct remedial classes to cover those courses/topics for the benefit of the students.

18. Transfer of students from the Constituent Colleges of JNTUH or from other Colleges / Universities:

- a) Transfer of students from the Constituent Colleges of JNTUH or from other Colleges/

Universities shall be considered only on case-to-case basis.

- b) There shall be no branch transfers after the completion of admission process.
- c) The students seeking transfer to GRIET from various other Universities/institutions have to pass the failed courses which are equivalent to the courses of GRIET, and also pass the courses of GRIET which the students have not studied at the earlier institution. Further, though the students have passed some of the courses at the earlier institutions, if the same courses are prescribed in different semesters of GRIET, the students have to study those courses in GRIET in spite of the fact that those courses are repeated.
- d) The transferred students from other Universities/institutions to GRIET who are on rolls are to be provided one chance to write the CBT (internal marks) in the **equivalent course(s)** as per the clearance (equivalence) letter issued by the University.

19. General Rules

- a. The academic regulations should be read as a whole for the purpose of any interpretation.
- b. In the case of any doubt or ambiguity in the interpretation of the above rules, the decision of the Academic Council is final.
- c. In case of any error in the above rules and regulations, the decision of the Academic Council is final.
- d. The college may change or amend the academic regulations or syllabi at any time and the changes or amendments made shall be applicable to all the students with effect from the dates notified by the college.

**Academic Regulations for B.Tech (Lateral Entry) under GR22
(Applicable for Batches Admitted from 2023-24)**

1. All regulations as applicable for B.Tech 4-year degree programme (Regular) will hold good for B.Tech (Lateral Entry Scheme) except for the following rules:
 - a) Pursued programme of study for not less than three academic years and not more than six academic years.
 - b) A student should register for all 120 credits and secure all credits. The marks obtained in all 120 credits shall be considered for the calculation of the final CGPA.
 - c) Students who fail to fulfil all the academic requirements for the award of the degree within six academic years from the year of their admission, shall forfeit their seat in B.Tech programme.

2. Academic Requirements and Promotion Rules:

- a) A student shall be deemed to have satisfied the minimum academic requirements and earned the credits allotted to each theory or laboratories if he/she secures not less than 35% of marks in the Semester-end Examination and a minimum of 40% of the sum total of the Internal Evaluation and Semester-end Examination taken together.
- b) A student shall be promoted to the next year only when he/she satisfies the requirements of all the previous semesters.

S. No.	Promotion	Conditions to be fulfilled
1	Second year first semester to Second year second semester.	Regular course of study of Second year first semester.
2	Second year second semester to Third year first semester.	(i) Regular course of study of Second year second semester. (ii) Must have secured at least 25% credits up to Second year second semester from all the relevant regular and supplementary examinations, whether the student takes those examinations or not.
3	Third year first semester to Third year second semester.	Regular course of study of Third year first semester.
4	Third year second semester to Fourth year first semester.	Regular course of study of Third year second semester.
5	Fourth year first semester to Fourth year second semester.	Regular course of study of Fourth year first semester.

3. **Award of Class:** After a student satisfies all the requirements prescribed for the completion of the Degree and becomes eligible for the award of B.Tech Degree by JNTUH, he/she shall be placed in

one of the following four classes based on CGPA secured from the 120 credits.

S. No	Class Awarded	CGPA Secured
1	First Class with Distinction	CGPA \geq 8.00 with no F or below grade/ detention anytime during the Programme
2	First Class	CGPA \geq 8.00 with rest of the clauses of S.no 1 not satisfied
3	First Class	CGPA \geq 6.50 and CGPA $<$ 8.00
4	Second Class	CGPA \geq 5.50 and CGPA $<$ 6.50
5	Pass Class	CGPA \geq 5.00 and CGPA $<$ 5.50



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(Artificial Intelligence & Machine Learning) B. Tech – CSE (AIML) - GR22
Course Structure

I B.Tech – CSE (AIML) - I Semester

S.No	BOS	Group	Course Code	Course Name	Credits				Hours				Int.	Ext	Total Marks
					L	T	P	Total	L	T	P	Total			
1	Maths	BS	GR22A1001	Linear Algebra and Function Approximation	3	1	0	4	3	1	0	4	40	60	100
2	Physics	BS	GR22A1003	Applied Physics	3	1	0	4	3	1	0	4	40	60	100
3	English	HS	GR22A1006	English	2	0	0	2	2	0	0	2	40	60	100
4	CSE	ES	GR22A1007	Programming for Problem Solving	2	1	0	3	2	1	0	3	40	60	100
5	ME	ES	GR22A1011	Graphics for Engineers	1	0	2	3	1	0	4	5	40	60	100
6	Physics	BS	GR22A1013	Applied Physics Lab	0	0	1.5	1.5	0	0	3	3	40	60	100
7	CSE	ES	GR22A1017	Programming for Problem Solving Lab	0	0	1.5	1.5	0	0	3	3	40	60	100
8	English	HS	GR22A1016	English Language and Communication Skills Lab	0	0	1	1	0	0	2	2	40	60	100
TOTAL					11	3	6	20	11	3	12	26	320	480	800
9	Mgmt	MC	GR22A1022	Design Thinking	0	0	0	0	2	0	0	2	40	60	100

I B.Tech – CSE (AIML) - II Semester

S.No	BOS	Group	Course Code	Course Name	Credits				Hours				In t.	Ext	Total Marks
					L	T	P	Total	L	T	P	Total			
1	Maths	BS	GR22A1002	Differential Equations and Vector Calculus	3	1	0	4	3	1	0	4	40	60	100
2	Chemistry	BS	GR22A1005	Engineering Chemistry	3	1	0	4	3	1	0	4	40	60	100
3	EEE	ES	GR22A1008	Fundamentals of Electrical Engineering	2	1	0	3	2	1	0	3	40	60	100
4	CSE	ES	GR22A1012	Data Structures	2	1	0	3	2	1	0	3	40	60	100
5	Chemistry	BS	GR22A1015	Engineering Chemistry Lab	0	0	1.5	1.5	0	0	3	3	40	60	100
6	EEE	ES	GR22A1019	Fundamentals of Electrical Engineering lab	0	0	1	1	0	0	2	2	40	60	100
7	CSE	ES	GR22A1020	Data Structures Lab	0	0	1	1	0	0	2	2	40	60	100
8	ME	ES	GR22A1021	Engineering Workshop	1	0	1.5	2.5	1	0	3	4	40	60	100
TOTAL					11	4	5	20	11	4	10	25	320	480	800

II B.Tech- CSE (AIML) - I Semester

S.No	BOS	Group	Course Code	Course Name	Credits				Hours				Int.	Ext	Total Marks
					L	T	P	Total	L	T	P	Total			
1	IT	PC	GR22A2067	Digital Logic Design	3	0	0	3	3	0	0	3	40	60	100
2	IT	PC	GR22A2068	Java Programming	3	0	0	3	3	0	0	3	40	60	100
3	CSE	PC	GR22A2075	Discrete Mathematics	2	1	0	3	2	1	0	3	40	60	100
4	Mgmt	HS	GR22A2004	Economics and Accounting for Engineers	3	0	0	3	3	0	0	3	40	60	100
5	IT	PC	GR22A2069	Database Management Systems	3	0	0	3	3	0	0	3	40	60	100
6	CSE	PC	GR22A2085	Scripting Languages Lab	0	0	1.5	1.5	0	0	3	3	40	60	100
7	IT	PC	GR22A2071	Java Programming Lab	0	0	2	2	0	0	4	4	40	60	100
8	IT	PC	GR22A2072	Database Management Systems Lab	0	0	1.5	1.5	0	0	3	3	40	60	100
TOTAL					14	1	5	20	14	1	10	25	320	480	800
9	HS	MC	GR22A2002	Value Ethics and Gender Culture	0	0	0	0	2	0	0	2	40	60	100
10	English	MC	GR22A2108	Effective Technical Communication	0	0	0	0	2	0	0	2	40	60	100

II B.Tech - CSE (AIML) - II Semester

S.No	BOS	Group	Course Code	Course Name	Credits				Hours				Int.	Ext	Total Marks
					L	T	P	Total	L	T	P	Total			
1	IT	PC	GR22A2073	Computer Organization	3	0	0	3	3	0	0	3	40	60	100
2	CSE	PC	GR22A2074	Operating systems	2	1	0	3	2	1	0	3	40	60	100
3	Maths	BS	GR22A2006	Applied Statistics for Engineers	3	0	0	3	3	0	0	3	40	60	100
4	CSE	PC	GR22A2076	Full Stack Web Development	3	0	0	3	3	0	0	3	40	60	100
5	IT	PC	GR22A2077	Design and Analysis of Algorithms	3	0	0	3	3	0	0	3	40	60	100
6	CSE	PC	GR22A2078	Full Stack Web Development Lab	0	0	1.5	1.5	0	0	3	3	40	60	100
7	CSE	PC	GR22A2079	Operating Systems Lab	0	0	1.5	1.5	0	0	3	3	40	60	100
8	CSE	PC	GR22A2080	Visual Programming using C# and .Net Lab	0	0	2	2	0	0	4	4	40	60	100
TOTAL					14	1	5	20	14	1	10	25	320	480	800
9	HS	MC	GR22A2001	Environmental Science	0	0	0	0	2	0	0	2	40	60	100
10	CSE	MC	GR22A2109	Real-time Research Project/ Societal Related Project	0	0	2	2	0	0	4	4	50	--	50

III B.Tech CSE (AIML) - I Semester

S.No	BOS	Group	Course Code	Course Name	Credits				Hours				Int	Ext	Total Marks
					L	T	P	Total	L	T	P	Total			
1	CSE	PC		Computer Networks	3	0	0	3	3	0	0	3	40	60	100
2	CSE	PC		Data Warehousing and Data Mining	2	1	0	3	2	1	0	3	40	60	100
3	IT	PC		Artificial Intelligence	3	0	0	3	3	0	0	3	40	60	100
4	CSE	PE		Professional Elective -I	3	0	0	3	3	0	0	3	40	60	100
5	CSE	OE		Open Elective - I	3	0	0	3	3	0	0	3	40	60	100
6	CSE	PC		Data Warehousing and Data Mining Lab	0	0	2	2	0	0	4	4	40	60	100
7	IT	PC		Artificial Intelligence Lab using python	0	0	1.5	1.5	0	0	3	3	40	60	100
8	CSE	PC		R-Programming Lab	0	0	1.5	1.5	0	0	3	3	40	60	100
TOTAL					14	1	5	20	14	1	10	25	320	480	800

PROFESSIONAL ELECTIVE – I				
S. No.	BOS	Group	Course Code	COURSE
1	CSE	PE		Principles of Programming Languages
2	CSE	PE		Mobile Application Development
3	CSE	PE		Formal Languages and Automata Theory
4	CSE	PE		Cloud Computing

OPEN ELECTIVE – I				
S. No.	BOS	Group	Course Code	Course
1	CSE	OE		Internet Of Things

III B.Tech CSE (AIML) - II Semester

S.No	BOS	Group	Course Code	Course Name	Credits				Hours				Int	Ext	Total Marks
					L	T	P	Total	L	T	P	Total			
1	CSE	PC		Machine Learning	3	0	0	3	3	0	0	3	40	60	100
2	CSE	PC		Big Data Analytics	2	1	0	3	2	1	0	3	40	60	100
3	IT	PC		Software Engineering	3	0	0	3	3	0	0	3	40	60	100
4	CSE	PE		Professional Elective- II	3	0	0	3	3	0	0	3	40	60	100
5	CSE	OE		Open Elective-II	3	0	0	3	3	0	0	3	40	60	100
6	CSE	PC		Machine Learning Lab	0	0	1.5	1.5	0	0	3	3	40	60	100
7	CSE	PC		Big Data Analytics Lab	0	0	1.5	1.5	0	0	3	3	40	60	100
8	CSE	PW		Mini Project with Seminar	0	0	2	2	0	0	6	6	40	60	100
				TOTAL	14	1	5	20	14	1	12	27	320	480	800
9	HS	MC		Constitution of India	0	0	0	0	2	0	0	2	40	60	100

PROFESSIONAL ELECTIVE – II				
S. No.	BOS	Group	Course Code	COURSE
1	CSE	PE		Software Architecture
2	IT	PE		Data Visualization
3	CSE	PE		Data Science with R Programming
4	CSE	PE		Blockchain Technology

OPEN ELECTIVE – II				
S. No.	BOS	Group	Course Code	Course
1	CSE	OE		Augmented Reality And Virtual Reality

IV B.Tech CSE (AIML) - I Semester

S.No	BOS	Group	Course Code	Course Name	Credits				Hours				Int	Ext	Total Marks
					L	T	P	Total	L	T	P	Total			
1	CSE	PC		Cryptography and Network Security	2	1	0	3	2	1	0	3	40	60	100
2	CSE	PC		Neural Networks and Deep Learning	3	0	0	3	3	0	0	3	40	60	100
3	CSE	PE		Professional Elective – III	3	0	0	3	3	0	0	3	40	60	100
4	CSE	PE		Professional Elective – IV	3	0	0	3	3	0	0	3	40	60	100
5	CSE	OE		Open Elective - III	3	0	0	3	3	0	0	3	40	60	100
6	CSE	PC		Cryptography and Network Security Lab	0	0	2	2	0	0	4	4	40	60	100
7	CSE	PC		Deep Learning Lab	0	0	2	2	0	0	4	4	40	60	100
8	CSE	PW		Project work - Phase I	0	0	6	6	0	0	12	12	40	60	100
TOTAL					14	1	10	25	14	1	20	35	320	480	800

PROFESSIONAL ELECTIVE – III

S. No.	BOS	Group	Course Code	COURSE
1	CSE	PE		Compiler Design
2	CSE	PE		Image and Video Processing
3	CSE	PE		Natural Language Processing
4	IT	PE		Agile Methodologies

PROFESSIONAL ELECTIVE – IV

S. No.	BOS	Group	Course Code	COURSE
1	CSE	PE		Information Storage and Management
2	CSE	PE		Multi Media Applications
3	CSE	PE		Distribute Databases
4	IT	PE		Software Testing Methodologies

OPEN ELECTIVE – III

S. No.	BOS	Group	Course Code	Course
1	CSE	OE		Human Computer Interaction

IV B.Tech CSE(AIML)- II Semester

S.No	BOS	Group	Course Code	Course Name	Credits				Hours				Int	Ext	Total Marks
					L	T	P	Total	L	T	P	Total			
1	Mgmt	HS		Fundamentals of Management and Entrepreneurship	3	0	0	3	3	0	0	3	40	60	100
2	CSE	PE		Professional Elective-V	3	0	0	3	3	0	0	3	40	60	100
3	CSE	PE		Professional Elective-VI	3	0	0	3	3	0	0	3	40	60	100
4	CSE	PW		Project work - Phase II	0	0	6	6	0	0	12	12	40	60	100
TOTAL					9	0	6	15	9	0	12	21	160	240	400

PROFESSIONAL ELECTIVE – V				
S. No.	BOS	Group	Course Code	COURSE
1	CSE	PE		Real Time Operating Systems
2	CSE	PE		Cyber Forensics
3	CSE	PE		Introduction to Robotics
4	IT	PE		Design Patterns

PROFESSIONAL ELECTIVE – VI				
S. No.	BOS	Group	Course Code	COURSE
1	CSE	PE		Soft Computing
2	IT	PE		Computer Graphics
3	IT	PE		Introduction to Drones
4	CSE	PE		Software Product Development and Management

PROFESSIONAL ELECTIVES – 4 THREADS

S. No.	Theory and Algorithms	Applications	Data Science and Machine Intelligence	Software and Technology
1	Principles of Programming Languages	Mobile Application Development	Formal Languages and Automata Theory	Cloud Computing
2	Software Architecture	Data Visualization	Data Science with R-Programming	Blockchain Technology
3	Compiler Design	Image & Video Processing	Natural Language Processing	Agile Methodologies
4	Information Storage And management	Multi Media Applications	Distributed Databases	Software Testing Methodologies
5	Real Time operating System	Cyber forensics	Introduction to Robotics	Design Patterns
6	Soft Computing	Computer Graphics	Introduction to Drones	Software Product Development and Management

OPEN ELECTIVE- THREADS

THREAD 1	THREAD 2	OFFERED BY
1. Soft Skills and Interpersonal Communication 2. Human Resource Development and Organizational Behavior 3. Cyber Law and Ethics 4. Economic Policies in India	1. Data Science using R Programming 2. Data Analytics using Open Source Tools 3. Augmented Reality and Virtual Reality	CSE
	1. Internet of Things 2. Augmented Reality and Virtual Reality 3. Human Computer Interaction	CSE (AIML)
	1. Internet of Things 2. Augmented Reality and Virtual Reality 3. Human Computer Interaction	CSE (DS)
	1. Services Science and Service Operational Management 2. IT Project Management 3. Marketing Research and Marketing Management	CSBS
	1. Artificial Intelligence 2. Introduction to Data Science 3. Human Computer Interaction	IT
	1. Non-Conventional Energy Sources 2. Machine Learning 3. Artificial Intelligence Techniques	EEE
	1. Principles of Communication 2. Sensor Technology 3. Cellular and Mobile Communications	ECE
	1. Robotics 2. Composite Materials 3. Operations Research	ME
	1. Engineering Materials for Sustainability 2. Geographic Information Systems and Science 3. Environmental Impact Assessment and Life Cycle Analyses	CE

**I YEAR
I SEMESTER**

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

LINEAR ALGEBRA AND FUNCTION APPROXIMATION

Course Code: GR22A1001

L/T/P/C: 3/1/0/4

I Year I Semester

Prerequisites: Elementary knowledge of vectors, matrices and pre-calculus

Course Objectives

1. Comprehend the concepts of linearity and linear systems, which form the core for many engineering concepts
2. Interpret the matrix eigenvalue problem and relate the theory to pattern recognition problems
3. Distinguish between various techniques of matrix factorization and the significance of unit rank decomposition principle
4. Discuss the differential calculus of multi variable functions which leads to function optimization.
5. Apply tools for function approximation problems that arising in engineering

Course Outcomes

1. Work with the essential tools of vector and matrix algebra
2. Compute eigenvalues and vectors for engineering applications
3. Illustrate matrix decomposition techniques to determine the exact or approximate solutions of a linear algebraic system.
4. Develop the skill of finding multivariable function optima
5. Illustrate the concepts of function approximation with measurement of error

UNIT I

Fundamentals of Vector and Matrix algebra

Operations on vectors and matrices- Orthogonal projection of vectors- Exact and generalized inverse of a matrix- Rank of a matrix- Linear independence of vectors- Structured square matrices (Symmetric, Hermitian, skew-symmetric, skew-Hermitian, orthogonal and unitary matrices)- Vector and matrix norms

Solution of a linear algebraic system of equations (homogeneous and non-homogeneous) using Gauss elimination

UNIT II

Matrix eigenvalue problem and Quadratic forms

Determination of eigenvalues and eigenvectors of a matrix, properties of eigenvalues and eigenvectors (without proof)- Similarity of matrices- Diagonalization of a matrix- Orthogonal diagonalization of a symmetric matrix- Definiteness of a symmetric matrix

Quadratic Forms- Definiteness and nature of a quadratic form- Reduction of a quadratic form to the canonical form using an orthogonal transformation

UNIT III

Matrix decomposition and Least squares solution of algebraic systems

LU decomposition- Cholesky decomposition- Gram-Schmidt orthonormalization process- QR factorization- Eigen decomposition of a symmetric matrix- Singular value decomposition

Least squares solution of an over determined system of equations using QR factorization and the generalized inverse- Estimation of the least squares error

UNIT IV

Multivariable differential calculus and Function optimization

Partial Differentiation- Chain rule- Total differentiation- Jacobian- Functional dependence
Multivariable function Optimization- Taylor's theorem for multivariable functions-
Unconstrained optimization of functions using the Hessian matrix- Constrained optimization
using the Lagrange multiplier method

UNIT V

Function approximation tools in engineering

Function approximation using Taylor's polynomials- Properties of Chebyshev polynomials-
Uniform approximation using Chebyshev polynomials

The principle of least squares- Function approximation using polynomial, exponential and power
curves using matrix notation- Estimating the Mean squared error

Text Books:

1. Advanced Engineering Mathematics, 5th edition, R.K.Jain and S.R.K.Iyengar, Narosa publishing house
2. Higher Engineering Mathematics- B.S.Grewal- Khanna publications

Reference Books:

1. Introduction to Linear Algebra, Gilbert Strang, 5th edition, Wellesley,2017.
2. Numerical methods for scientific and engineering computation, M.K.Jain, S.R.K.Iyengar, R.K.Jain- 3rd edition- New Age publishers
3. Applied Mathematics, Vol. I & II, P. N. Wartikar and J. N. Wartikar, Pune Vidyarthi Griha Prakashan,2010

Course Objectives

1. Identify the dualistic nature of matter waves with experimental validation.
2. Outline the properties of semiconductor materials for specific applications.
3. Develop basic understanding of optoelectronic devices.
4. Discuss the use of lasers as light sources in optical fiber applications.
5. Classify the properties of dielectric, magnetic and superconducting materials for various applications.

Course Outcomes

1. Solve engineering problems involving quantum nature of radiation and matter waves.
2. Describe the characteristics of semiconductor devices such as transistors and diodes.
3. Illustrate the operation of optoelectronic devices and its applications.
4. Analyze the properties of Laser and its propagation in different types of optical fibers.
5. Identify dielectric, magnetic and superconducting materials based on their properties for specific applications.

UNIT I

Quantum Mechanics: Introduction, Black body radiation, Planck's law, Photoelectric effect- Einstein's Photoelectric equation, Compton effect, Wave-Particle duality: de Broglie hypothesis, Davisson and Germer experiment, Heisenberg's uncertainty principle, Born's interpretation of the wave function, Schrodinger's time independent wave equation, Particle in one dimensional infinite potential box.

UNIT II

Semiconductor Physics: Intrinsic and extrinsic semiconductors, Estimation of carrier concentration in intrinsic and Extrinsic semiconductors, Dependence of Fermi level on carrier concentration and variation with temperature, Carrier transport: diffusion and drift, p-n junction diode: I-V Characteristics, Zener diode: I-V Characteristics, Hall Effect and its applications.

UNIT III

Optoelectronic Devices: Radiative transitions: Absorption, Spontaneous and Stimulated emissions, Non-radiative transitions: Auger recombination, Surface recombination and recombination at defects, Generation and recombination mechanism in semiconductors, Principle, Construction, Working, Characteristics and Applications: LED, PIN photo detector, Avalanche photo detector and Solar cell.

UNIT IV

Lasers: Introduction, Characteristics of lasers, Lasing action, Essential components of laser, Construction and working: Ruby laser, He-Ne laser and Semiconductor laser, Applications of lasers.

Fiber Optics: Introduction, Principle and Structure of an optical fiber, Basic components in optical fiber communication system, Comparison of optical fibers over conventional cables, Types of optical fibers, Acceptance angle-Numerical aperture, Losses associated with optical fibers, Applications of optical fibers.

UNIT V

Dielectric Materials: Introduction, Types of polarizations: Electronic, Ionic and Orientation, Calculation of Electronic and Ionic polarizability, Internal fields in solids, Clausius-Mossotti equation, Applications of dielectric materials.

Magnetic Materials: Introduction, Bohr magneton, classification of magnetic materials: Ferro, Para, Dia, Antiferro and Ferri, Hysteresis curve based on domain theory, Soft and hard magnetic materials, Applications of magnetic materials.

Teaching methodologies:

- White board and marker
- Power Point Presentations
- Video lectures

Text books:

1. Engineering Physics, B.K. Pandey, S. Chaturvedi – Cengage Learning.
2. Applied Physics, T. Bhīma Sankaram, BSP Publishers.
3. Engineering Physics, P.K Palanisamy, Scitech Publishers.
4. A textbook of Engineering Physics, Dr. M. N. Avadhanulu, Dr. P.G. Kshirsagar - S. Chand.

References:

1. Fundamentals of Semiconductor Devices, Second Edition, Anderson and Anderson, McGraw Hill.
2. J. Singh, Semiconductor Optoelectronics: Physics and Technology, McGraw- Hill Inc. (1995)
3. Semiconductor Physics and Devices, 4e, Neamen and Biswas, McGraw Hill.
4. Online Course: “Optoelectronic Materials and Devices” by Monica Katiyar and Deepak Gupta on NPTEL.
5. Halliday and Resnick, Physics – Wiley.

Course Code: GR22A1006
I Year I Semester

L/T/P/C : 2/0/0/2

Course Objectives:

1. Improve the language proficiency of students in English with an emphasis on Vocabulary, Grammar, Reading and Writing skills.
2. Equip students to study academic subjects more effectively and critically using the theoretical and practical components of English syllabus.
3. Develop study skills and communication skills in formal and informal situations.
4. Understand the importance of defining, classifying and practice the unique qualities of professional writing style.
5. employ the acquired knowledge in classroom with reference to various social and professional spheres thus leading to a life-long learning process

Course Outcomes:

1. Use English Language effectively in spoken and written forms.
2. Comprehend the given texts and respond appropriately.
3. Communicate confidently in various contexts and different cultures.
4. Acquire proficiency in English including reading and listening comprehension, writing and speaking skills.
5. Listen and respond appropriately.

UNIT I

Where the Mind is without Fear poem by Rabindranath Tagore

Vocabulary: The Concept of Word Formation -- The Use of Prefixes and Suffixes.

Grammar: Identifying Common Errors in Writing with Reference to Articles and Prepositions.

Reading: Reading and Its Importance- Techniques for Effective Reading

Writing: Sentence Structures -Use of Phrases and Clauses in Sentences-Importance of Proper Punctuation - Techniques for writing precisely - Paragraph writing - Do's and Don'ts of Paragraph Writing - Creating Coherence-Organizing Principles of Paragraphs in Documents.

UNIT II

The Last Leaf by O. Henry

Vocabulary: Synonyms and Antonyms.

Grammar: Modal Auxiliaries - Identifying Common Errors in Writing with Reference to Noun-pronoun Agreement and Subject-verb Agreement.

Reading: Sub-skills of Reading- Skimming and Scanning

Writing: Précis Writing, Describing Objects, Places and Events – Classifying - Providing Examples or Evidence

UNIT III

'Blue Jeans' from the prescribed textbook 'English for Engineers' published by Cambridge University Press.

Vocabulary: Acquaintance with Prefixes and Suffixes from Foreign Languages in English to form Derivatives-Words from Foreign Languages and their Use in English.

Grammar: Identifying Common Errors in Writing with Reference to Misplaced Modifiers and Tenses.

Reading: Improving Comprehension Skills – Techniques for Good Comprehension

Writing: Format of a Formal Letter-Writing Formal Letters E.g. Letter of Complaint, Letter of

Requisition and Letter of permission, Use of phrases for formal and informal letter writing and Email etiquette

UNIT IV

‘What Should You Be Eating’ from the prescribed textbook ‘English for Engineers’ published by Cambridge University Press.

Vocabulary: Standard Abbreviations in English and Phrasal Verbs

Grammar: Redundancies and Clichés in Oral and Written Communication.

Reading: Comprehension- Intensive Reading and Extensive Reading

Writing: Writing Introduction and Conclusion -Essay Writing- Argumentative and Discursive essay – Picture Composition

UNIT V

‘How a Chinese Billionaire Built Her Fortune’ from the prescribed textbook ‘English for Engineers’ published by Cambridge University Press.

Vocabulary: One Word Substitutes, Technical vocabulary and their usage

Grammar: Common Errors in English

Reading: Reading Comprehension-Exercises for Practice

Writing: What is Report Writing - Technical Reports vs General Reports – Importance of Report Writing – Structure and characteristics of Report Writing - Relevance of Reports to Engineers

Text Books:

1. Sudarshana, N.P. and Savitha, C. (2018). English for Engineers. Cambridge University Press.

References:

1. Swan, M. (2016). Practical English Usage. Oxford University Press.
2. Kumar, S and Lata, P. (2018). Communication Skills. Oxford University Press.
3. Wood, F.T. (2007). Remedial English Grammar. Macmillan.
4. Zinsser, William. (2001). On Writing Well. Harper Resource Book.
5. Hamp-Lyons, L. (2006). Study Writing. Cambridge University Press.
6. Exercises in Spoken English. Parts I –III. CIEFL, Hyderabad. Oxford University Press.

PROGRAMMING FOR PROBLEM SOLVING

Course Code: GR22A1007

L/T/P/C:2/1/0/3

I Year I Semester

Course Objectives:

1. To interpret the various steps in problem solving and program development.
2. To recall and reuse the fundamentals, syntax and semantics of C programming language.
3. To illustrate problem solving using arrays, strings, structures and pointers.
4. To demonstrate using of structured and modular programming approach in solving problems.
5. To interpret code and debug the given problems using files.

Course Outcomes:

1. To design algorithms and flowcharts for problem solving and illustrate the fundamentals of C language.
2. To identify and apply control structures and arrays to solve problems.
3. To discover the need for strings and functions in problem solving and apply it.
4. To analyze the need for pointers and structures in C and implement for solutions.
5. To interpret working with files, preprocessor directives and command line arguments in C.

UNIT I

Introduction to Programming: Introduction to Algorithms: Representation of Algorithm, Flowchart, Pseudo code with examples, compiling and executing programs, syntax and logical errors.

Introduction to C Programming Language: Structure of C program, Keywords, Variables, Constants, Datatypes, Operators, Precedence and Associativity, Expression evaluation, Implicit and Explicit Type conversion, Formatted and Unformatted I/O.

UNIT II

Decision Making and Arrays: Branching and Loops: Conditional branching with simple if, if-else, nested if else, else if ladder, switch-case, loops: for, while, do-while, jumping statements: goto, break, continue, exit.

Arrays: one and two dimensional arrays, creating, accessing and manipulating elements of arrays

.Searching: Introduction to searching, Linear search and Binary search.

UNIT III

Strings and Functions:

Functions: Introduction to structured programming, Function Declaration, Signature of a function, Parameters and return type of a function, Categories of functions, Parameter passing techniques, Passing arrays and strings to functions, Recursion, merits and demerits of recursive functions, Storage classes

Strings: Introduction to strings, operations on characters, Basic string functions available in C - strlen, strcat, strcpy, strcmp, String operations without string handling functions, Arrays of strings.

UNIT IV

Pointers and Structures:

Pointers: Idea of pointers, Declaration and initialization of pointers, Pointer to pointer, Void pointer, Null pointer, Pointers to Arrays and Structures, Function pointer.

Structures and unions: Defining structures, Declaring and Initializing structures, Arrays within structures, Array of structures, Nested structures, Passing structures to functions, Unions, Typedef.

UNIT V

File handling and Preprocessor in c: Files: Text and Binary files, Creating, Reading and Writing text and binary files, Random access to files, Error Handling in files.

Preprocessor: Commonly used Preprocessor commands like include, define, undef, if, ifdef, ifndef, elif, Command line arguments, Enumeration data type.

Text Books:

1. Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill
2. B.A. Forouzan and R.F. Gilberg C Programming and Data Structures, Cengage Learning, (3rd Edition)

Reference Books:

1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, PrenticeHall of India
2. R.G. Dromey, How to solve it by Computer, Pearson (16th Impression)
3. Programming in C, Stephen G. Kochan, Fourth Edition, Pearson Education.
4. Herbert Schildt, C: The Complete Reference, Mc Graw Hill, 4th Edition

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
GRAPHICS FOR ENGINEERS

Course Code: GR22A1011
I Year I Semester

L/T/P/C: 1/0/4/3

Course Objectives

1. Provide basic conventions and standards used in Graphics for Engineers.
2. Impart knowledge on different projection methods.
3. Draw multi views of a plane object located in different orientations.
4. Identify and draw 2d views of a solid objects in different positions.
5. Apply solid modelling features and concepts to draw and develop industrial components like springs, gears etc.

Course Outcomes

1. Interpret industrial drawings and read working drawings.
2. Draw engineering objects like springs using AutoCAD.
3. Imagine and create multi-views of 2-d plane figures.
4. Construct and interpret multi-views of 3-d solid objects with proper dimensioning, scaling etc.
5. Draw and create pictorial views and model the industrial objects like gears and bearings with solid modelling commands available in AutoCAD tool.

UNIT I

Engineering Graphics with CAD– Introduction engineering graphics and significance of computer aided design CAD software, advanced commands, dimensioning and tolerancing, fundamentals of 2-D construction.

UNIT II

Orthographic projection – Introduction, definition, and classification of projections; pictorial and multi-view, significance of first and third angle methods of projections; **Projections of points** (in all quadrants) and **straight lines** (inclined to one reference plane only).

UNIT III

Projections of planes - definition and types of plane figures (triangle, square, pentagon, hexagon, and circle); projections of plane (inclined to one reference plane only).

UNIT IV

Projections of solids - definition and types of solid objects (prism, cylinder, pyramid, and cone); projections of solid (axis inclined to one reference plane only); creation of threads, washers, keys, and springs.

UNIT V

Isometric views – construction of isometric views of planes (polygons) and solids (prism, cylinder, pyramid, and cone); fundamentals of 3-d drawings, world coordinate system, solid modelling and commands, creation of gears and bearings; conversion of 3-d to 2-d views and construction of 3-d view from 2-d views (simple objects)

Text Books:

1. Engineering Graphics and Design by Kaushik Kumar / Apurbakumar Roy / Chikesh
2. Engineering Drawing by N.D.BHATT/CHAROTAR PUBLISHING HOUSE PVT LTD

Reference Books:

1. Engineering Graphics Essentials with AutoCAD 2018 Instruction by Kirstie Platenberg/SDC publications.
2. Engineering Drawing by Basanth Agrawal/ C M Agrawal/ McGraw Hill Education
3. Engineering Drawing by K.Venu Gopal/New Age Publications.

Course Code: GR22A1013

L/T/P/C: 0/0/3/1.5

I Year I Semester

Course Objectives:

1. Outline the characteristics of various semiconducting devices.
2. Identify the behavioral aspects of magnetic and electric fields.
3. Demonstrate the quantum nature of radiation through photoelectric effect.
4. Apply the theoretical concepts of Lasers and optical fibers in practical applications.
5. Recall the basic concepts of LCR and RC circuits through hands on experience.

Course Outcomes:

1. Compare the behavior of p-n junction diode, Solar cells and LED.
2. Analyze the behavior of magnetic and electric fields with the help of graphs.
3. Infer the work function of a material through photoelectric effect.
4. Discuss the characteristics of Lasers and infer the losses in optical fibers.
5. Estimate the time constant of RC circuit and resonance phenomenon in LCR circuit.

List of Experiments:

1. Energy gap of P-N junction diode: To determine the energy gap of a semiconductor diode.
2. Solar Cell: To study the V-I Characteristics of solar cell.
3. Light emitting diode: To study V-I characteristics of light emitting diode.
4. Stewart – Gee’s experiment: Determination of magnetic field along the axis of a current carrying coil.
5. Hall effect: To determine Hall co-efficient of a given semiconductor.
6. Photoelectric effect: To determine work function of a given material and Planck's constant.
7. LASER: To study the V-I characteristics of LASER sources.
8. Optical fiber: To determine the bending losses of Optical fibers.
9. R-C Circuit: To determine the time constant of R-C circuit.
10. LCR Circuit: To determine the resonant frequency and Quality factor of LCR Circuit in series and parallel.

Note: Any 8 experiments are to be performed.

Course Code: GR22A1017

L/T/P/C: 0/0/3/1.5

I Year I Semester

Course Objectives:

1. To analyse various IDE's to create, edit, compile, run and debug programs.
2. To develop programs to solve basic problems by choosing fundamental concepts in C like operators.
3. Build C programs using suitable control structures.
4. To develop modular, reusable and readable C Programs using the concepts like functions, arrays and strings.
5. To design programs using structures, pointers and files.

Course Outcomes:

1. Translate algorithms into a working program and analyse and debug the codes using basics of C language.
2. Develop programs by choosing appropriate control structures.
3. Select and apply the concept of arrays and strings for problem solving.
4. Demonstrate problem solving using modular programming and pointers.
5. Solve the problems using structures, files and pre-processor directives.

TASK 1

- a. Write a C program to convert days into years, weeks and days.(Assume a year has 365 days).
- b. Write a C program to find greatest and smallest among three numbers using conditional operator.
- c. Write a C program to enter P, T, R and calculate Compound Interest.

TASK 2

- a. Write a C program to swap two numbers using the following.
 - (i) Using third variable.
 - (ii) Without using third variable.
 - (iii) Using bitwise operators.
- b. Write a C program to do the following using Implicit and Explicit type conversion.
 - (i) Convert Celsius temperature to Fahrenheit.
 - (ii) Convert Fahrenheit temperature to Celsius.
 - (iii) Find area of a triangle given sides a,b,c.

TASK 3

- a. Write a C program to add two numbers without using arithmetic operators in C.
- b. Write a C program to determine whether a number is a power of 2 or not using bitwise operator and ternary operator.
- c. Write a C program to check whether a number is even or odd using bitwise operator and ternary operator.

TASK 4

- Write a C program to find the roots of a quadratic equation using if-else.
- Write a C program to input electricity unit charges and calculate total electricity bill according to the given condition:
For first 50 units Rs. 0.50/unit
For next 100 units Rs. 0.75/unit
For next 100 units Rs. 1.20/unit
For unit above 250 Rs. 1.50/unit
An additional surcharge of 20% is added to the bill
- Write a menu driven C program to implement a simple arithmetic calculator.
- Write a C program to display number of days in month using switch case (The input is month number 1 -12).

TASK 5

- Write a C Program check whether a given number is Perfect number or not.
- Write a C Program check whether a given number is Palindrome number or not.
- Write a C Program check whether a given number is Armstrong number or not.
- Write a C Program check whether a given number is Strong number or not.

TASK 6

- Write a C program to display the following patterns.

(i)	(ii)	(iii)
* * * *	1	1
* *	2 3	2 2
* *	4 5 6	3 3 3
* * * *	7 8 9 10	4 4 4 4

- Write a C program to generate the prime numbers between x and y where x and y are starting and ending values to be supplied by the user.
- Write a C program to calculate the Sum of following series:
 - $S1 = 1 + x/1! - x^2/2! + x^3/3! - x^4/4! + \dots + x^n/n!$
 - $S2 = x^1/1 + x^3/3 + x^5/5 + \dots + x^n/n$

TASK 7

- Write a C program to find sum, average and minimum and maximum in a list of numbers.
- Write a C program to implement Linear search.
- Write a C program to implement Binary search.

TASK 8

- Write a C program to implement Matrix Addition.
- Write a C program to implement Matrix Multiplication.

TASK 9

- a. Write a C program to implement the following with and without string functions.
 - (i) Reverse a String
 - (ii) Concatenate 2 Strings.
- b. Write a C program to read a string and determine whether it is palindrome or not.
- c. Write a C program to sort the 'n' strings in the alphabetical order.

TASK 10

- a. Write a C program to display binary equivalent of a given decimal number using functions.
- b. Write a C program to implement transpose of a matrix using functions
- c. Write a C program using functions that compares two strings to see whether they are identical or not. The function returns 1 if they are identical, 0 otherwise.

TASK 11

- a. Write a C program to implement factorial of a given integer using recursive and non-recursive functions.
- b. Write a C program to find the GCD (greatest common divisor) of two given integers using recursive and non-recursive functions.
- c. Write a C program to print first 'n' terms of Fibonacci series using recursive and non-recursive functions.

TASK 12

- a. Write a C program to implement function pointer to find sum and product of two numbers.
- b. Write a C program to sort list of numbers using pointers.

TASK 13

- a. Define a structure student, to store the following data about a student: rollno(int), name(string) and marks. Suppose that the class has 'n' students. Use array of type student and create a function to read the students data into the array. Your program should be menu driven that contains the following options :
 - (i) Print all student details.
 - (ii) Search student by rollno.
 - (iii) Print the names of the students having the highest test score.
- b. Write a C program that uses structures and functions to perform addition and product of two complex numbers? (use structures and functions)

TASK 14

- a. Write a C program to merge two files into a third file.
- b. Write a C program to count number of characters in a file and also convert all lower case characters to upper case and display it
- c. Write a C program to append a file and display it.

TASK 15

- a. Write a C program to find sum of n numbers using command line arguments.
- b. Write a C program to implement following pre-processor directives.
i.define ii.undef iii.ifdef iv.ifndef.
- c. Write a C program to create a user defined header file to find sum, product and greatest of two numbers.

Text Books:

1. Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill
2. B.A. Forouzan and R.F. Gilberg C Programming and Data Structures, Cengage Learning, (3rd Edition)

Reference Books:

1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice Hall of India
2. R.G. Dromey, How to solve it by Computer, Pearson (16th Impression)
3. Programming in C, Stephen G. Kochan, Fourth Edition, Pearson Education.
4. Herbert Schildt, C: The Complete Reference, McGraw Hill, 4th Edition

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

ENGLISH LANGUAGE AND COMMUNICATION SKILLS LAB

Course Code: GR22A1016

L/T/P/C : 0/0/2/1

I Year I Semester

Course Objectives:

1. Facilitate computer-assisted multi-media instruction enabling individualized and independent language learning
2. Sensitize students to the nuances of English speech sounds, word accent, intonation rhythm and Neutralization of accent for intelligibility
3. Bring about a consistent accent and intelligibility in students' pronunciation of English by providing an opportunity for practice in speaking
4. Improve the fluency of students in spoken English and neutralize their mother tongue influence
5. Train students to use language appropriately for public speaking and interviews

Course Outcomes:

1. Interpret the role and importance of various forms of communication skills.
2. Demonstrate the skills needed to participate in a conversation that builds knowledge collaboratively by listening carefully and respect others point of view.
3. Utilize various media of verbal and non-verbal communication with reference to various professional contexts.
4. Recognize the need to work in teams with appropriate ethical, social and professional responsibilities.
5. speak and pronounce English intelligibly

English Language and Communication Skills Lab (ELCS) shall have two parts:

- a. Computer Assisted Language Learning (CALL) Lab
- b. Interactive Communication Skills (ICS) Lab

Exercise I

CALL Lab:

Understand: Introduction to Phonetics – Speech Sounds – Consonant and Vowel Sounds.

Practice: Introduction to Phonetics – Speech Sounds – Vowels and Consonants.

ICS Lab:

Understand: Ice Breaking and JAM.

Practice: Ice-Breaking Activity and JAM Session. Introducing oneself and others

Exercise II

CALL Lab:

Understand: Structure of Syllables – Word Stress and Rhythm– Weak Forms and Strong Forms in Context.

Practice: Basic Rules of Word Accent - Stress Shift - Weak Forms and Strong Forms in Context.

ICS Lab:

Understand: Features of Good Conversation – Non-verbal Communication.

Practice: Situational Dialogues – Role-Play- Expressions in Various Situations –Making Requests and Seeking Permissions- Telephone Etiquette

Exercise III

CALL Lab: Errors in Pronunciation-the Influence of Mother Tongue (MTI).

Understand: Intonation--Errors in Pronunciation-the Influence of Mother Tongue (MTI).

Practice: Common Indian Variants in Pronunciation – Differences in British and American Pronunciation.

ICS Lab:

Understand: Debates- argumentative vs persuasive - Public Speaking – Exposure to Structured Talks.

Practice: Debates- Making a Short Speech – Extempore.

Exercise IV

CALL Lab:

Understand: Presentation Skills – Elements of Presentation – Organizing Content – Use of Power Point – Slides Preparation

Practice: Presentation Skills

ICS Lab:

Understand: How to make informal and Formal Presentations

Practice: Collages / Poster Presentations-Power point presentations

Exercise V

CALL Lab:

Understand: Listening Skills and its importance— Purpose- Process- Types- Barriers of Listening - Listening for General/Specific Details.

Practice: Listening Comprehension Tests.

ICS Lab:

Understand: Mind map - Story Telling - Narrating a story using mind maps

Practice: Weaving Stories

Minimum Requirement of infrastructural facilities for ELCS Lab:

1. Computer Assisted Language Learning (CALL) Lab

i) Interactive Communication Skills (ICS) Lab

DESIGN THINKING

Course Code: GR22A1022
I Year I Semester

L/T/P/C: 2/0/0/0

Course Objectives

1. To Define Design Thinking and understand its mindsets
2. To explain Design Thinking Methodology
3. Apply Ideation Tools
4. To Discover the concept of Empathy
5. Explain how to design products

Course Outcomes

1. To find various DT mindsets
2. Students will be able to extend DT methodology towards defining the problem
3. Students will be able to Identify Tools for Innovation
4. Students will be able to develop Empathy Maps
5. Students will be able to build Prototypes

UNIT I

Introduction to Design Thinking: LRI Assessment, Introduction to Design Thinking, Understanding the Mindsets-Empathy, Optimism, Embrace Ambiguity, Make it, Learn from Failure, Iterate, Create Confidence, Creativity Convergent & Divergent Thinking

UNIT II

Design Thinking Methodology: The 5 Stages of the Design Thinking Process- Empathise, Define (the problem), Ideate, Prototype, and Test,

UNIT III

Ideation tools & exercises. Sample Design Challenge, Design Challenge Themes, Story telling and Tools for Innovation and creativity.

UNIT IV

Empathize-Understand customers, Empathy Maps, Empathise-Step into customers shoes- Customer Journey Maps, Define- Analysis & Drawing Inferences from Research

UNIT V

The Design Challenge: Define the Design Challenge, Prototyping & Iteration- Feasibility Study, Testing-Documentation and the Pitching

Textbook:

1. Design Thinking for Strategic Innovation: What They Can't Teach You at Business or Design School - Idris Mootee.

Reference Books:

1. Zero to One: Note on Start-Ups, or How to Build the Future
2. The Lean Startup: How Constant Innovation Creates Radically Successful Businesses
3. Start With Why: How Great Leaders Inspire Everyone To Take Action

**I YEAR
II SEMESTER**

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

DIFFERENTIAL EQUATIONS AND VECTOR CALCULUS

Course Code: GR22A1002
I Year II Semester

L/T/P/C: 3/1/0/4

Course Objectives

1. Solve engineering problems governed by linear differential equations
2. Learn the skill of evaluating multiple integrals needed for applications arising in science and engineering
3. Interpret the principles of vector differential calculus for some field theory concepts
4. Make use of line integrals for evaluating work done by a field
5. Develop the skill of utilizing special vector integral theorems for fast determination of work done and flux

Course Outcomes

1. Classify the differential equations of first order and solve them analytically
2. Solve linear differential equations of higher order under various forcing functions
3. Evaluate double and triple integrals and apply them to some problems in geometry
4. Apply principles of vector differentiation and line integration for some field related problems
5. Apply classical vector integral theorems for fast evaluation of work done around closed curves and flux across closed surfaces

UNIT I

ORDINARY DIFFERENTIAL EQUATIONS OF THE FIRST ORDER

Linear Differential Equations of the first order: Solution of Exact, Linear and Bernoulli equations, modelling Newton's law of cooling, growth and decay models, modelling of R-L circuit

UNIT II

ORDINARY DIFFERENTIAL EQUATIONS OF HIGHER ORDER

Solution of homogeneous and non-homogeneous linear differential equations with constant coefficients, complimentary functions, particular integrals and the method of variation of parameters

Solution of Linear Differential Equations with variable coefficients: Cauchy's and Legendre's homogeneous equations

UNIT III

MULTIPLE INTEGRALS

Double integrals: Evaluation of Double Integrals, change of order of integration (only Cartesian form), change of variables (Cartesian and polar coordinates)

Triple Integrals: Evaluation of triple integrals, Change of variables (Cartesian to Spherical and Cylindrical polar coordinates)

Application of double integral to find the area of a lamina and volume of a solid, application of the triple integral to find the volume of a solid

UNIT IV

VECTOR DIFFERENTIATION AND LINE INTEGRATION

Vector differentiation: Scalar and vector point functions, Concepts of gradient, divergence and curl of functions in Cartesian framework, solenoidal field, irrotational field, scalar potential

Vector line integration: Evaluation of the line integral, concept of work done by a force field, Conservative fields

UNIT V

SURFACE INTEGRATION AND VECTOR INTEGRAL THEOREMS

Surface integration: Evaluation of surface and volume integrals, flux across a surface

Vector integral theorems: Green's, Gauss and Stokes theorems (without proof) and their applications

Text Books:

1. R.K.Jain and S.R.K.Iyengar, Advanced Engineering Mathematics, Narosa publishing house, Fourth edition 2014
2. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 36th Edition, 2010
3. Erwin kreyszig, Advanced Engineering Mathematics, 9th Edition, John Wiley & Sons, 2006
4. G.B. Thomas and R.L. Finney, Calculus and Analytic geometry, 9th Edition, Pearson, Reprint, 2002.

Reference Books:

1. GRIET reference manual
2. Paras Ram, Engineering Mathematics, 2nd Edition, CBS Publishes
3. S. L. Ross, Differential Equations, 3rd Ed., Wiley India, 1984.
4. Calculus Early Transcendental 9E by James Steward, Daniel Clegg, Saleem Watson, CENGAGE Publications

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

ENGINEERING CHEMISTRY

Course Code: GR22A1005
I Year II Semesters

L/T/P/C: 3/1/0/4

Course Objectives:

1. To relate how the basic concepts and principles of chemistry can be applied to practical utility in a broader perspective of the society.
2. To distinguish the ranges of electromagnetic spectrum and its interaction with matter and to develop knowledge of various spectroscopic techniques at atomic and molecular levels.
3. To identify and apply various principles of electrochemistry, corrosion and water treatment which are essential for an engineer in industry
4. To acquire knowledge of existence of different organic molecules in different stereo chemical orientations useful for understanding reaction pathways.
5. To bring adaptability to the concepts of chemistry and to acquire the required skills to become a perfect engineer.

Course Outcomes:

1. Analyze microscopic chemistry in terms of atomic and molecular orbitals and intermolecular forces.
2. Relate electromagnetic spectra used for exciting different molecular energy levels in various spectroscopic techniques and their application in medicine and other fields.
3. Recognize various problems related to electrochemistry and corrosion in industry and is able to explain different prevention techniques and apply concepts of chemistry in engineering.
4. Know the origin of different types of engineering materials used in modern technology and interpret different problems involved in industrial utilization of water.
5. Understand the processing of fossil fuels for the effective utilization of chemical energy.

UNIT I

Atomic and Molecular Structure

Atomic and Molecular orbitals - Definition, examples and comparison, Molecular orbital theory- postulates and MO energy diagrams of N₂ and O₂.

Theories of Metallic bonding – Free electron theory, Resonance theory, Molecular orbital theory, Valence Bond Theory – Postulates and Limitations, Bonding in [Ni(CO)₄], [Ni(Cl)₄]²⁻, [Ni(CN)₄]²⁻, [Co(NH₃)₆]³⁺, and [CoF₆]³⁻. Crystal Field Theory, Crystal Field Splitting of transition metal ion d-orbitals in octahedral, tetrahedral and square planar geometries.

UNIT II

Spectroscopic Techniques and Applications

Regions of Electromagnetic spectrum. Molecular spectroscopy: Rotational Spectroscopy: Rotation of molecules, Rotational spectra of rigid diatomic molecules, Selection rules.

Vibrational Spectroscopy: The vibrating diatomic molecule, Simple and anharmonic oscillators of a diatomic molecule, Selection rules, Applications of IR spectroscopy.

NMR Spectroscopy: Criteria for NMR activity (Magnetic and non-magnetic nuclei), Basic concepts and Principle of ^1H NMR spectroscopy, Chemical shift- Shielding and Deshielding. Magnetic Resonance Imaging.

UNIT III

Batteries and Corrosion

Batteries: Primary and Secondary types, Lithium ion and Lead acid batteries. Fuel cells: Definition, Hydrogen-Oxygen fuel cell and Microbial Fuel cell – working principle and applications.

Corrosion: Definition, causes and effects of corrosion, Theories of chemical and electro chemical corrosion with mechanism, Differential metal corrosion - Galvanic corrosion, Differential aeration corrosion - pitting corrosion, Factors affecting corrosion – Nature of metal (Position of metal, Relative areas, Purity and Passivity), Nature of Environment (pH, Temperature and Humidity), Corrosion control methods: Cathodic protection (sacrificial anodic and impressed current cathodic protection), Metallic coatings: Hot dipping-galvanization and tinning.

UNIT IV

Engineering Materials and Water Technology

Semiconductors: Si and Ge - preparation, purification and crystal growth by zone refining and Czochralski pulling methods, Doping – Epitaxy, Diffusion and Ion implantation.

Plastics: Comparison between thermoplastics and thermosets, Fabrication of plastics - compression moulding and injection moulding. Conducting polymers – Definition, classification and applications.

Water: Hardness - Causes, types and units. Boiler troubles-scales and sludges, caustic embrittlement. Water purification: Demineralization by Ion-exchange process, Desalination by reverse osmosis method.

UNIT V

Stereochemistry and Energy Resources

Stereochemistry: Elements of symmetry-plane of symmetry, centre of symmetry, alternating axis of symmetry. Chirality, Enantiomers – tartaric acid, Diastereomers- 2,3-dichloropentane, Conformational analysis of n-butane. Structure, synthesis and pharmaceutical applications of aspirin and ibuprofen.

Energy sources: Fossil Fuels: Coal –types, analysis of coal- proximate and ultimate analysis and their significance, Petroleum-its composition, Cracking – Definition, Fluid bed catalytic cracking, Knocking and its mechanism in Internal Combustion engine, Octane rating, Hydrogen gas generation by Electrolysis process.

Text Books:

1. Engineering chemistry by P.C. Jain and M. Jain; Dhanpat Rai Publishing Company (P) Ltd., New Delhi.
2. Textbook of Engineering Chemistry by A. Jayashree, Wiley Publications

Reference Books:

1. Organic Chemistry by Morrison, Boyd & Bhattacharjee (Pearson Pubs)
2. Engineering Chemistry by O.G.Palanna, Tata McGraw Hills Private Ltd.
3. Fundamentals of Molecular Spectroscopy, by C.N. Banwell. McGraw Hill Publication
4. A Textbook of Engineering Chemistry by Shashi Chawla, Dhanpat Rai Publishing Company (P) Ltd., New Delhi.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

FUNDAMENTALS OF ELECTRICAL ENGINEERING

Course Code: GR22A1008

L/T/P/C: 2/1/0/3

I Year II Semester

Course Objectives

1. Introduce the fundamentals of Electrical Engineering.
2. Solve the problems in the applications of DC circuits
3. Implement the basic concepts in AC circuits
4. Provide foundation in theory and applications of Transformers, AC and DC machines
5. Understand the principles involved in Sensors

Course Outcomes

1. Summarize Understand basic electric circuits.
2. Analyze electric circuits with suitable theorems.
3. Interpret the working principle of Electrical machines.
4. Solve single phase balanced sinusoidal systems.
5. Apply sensors for real time applications

UNIT I

BASIC COMPONENTS AND ELECTRIC CIRCUITS

Charge, Current, Voltage, Power, Passive components, Voltage and Current sources, dependent and independent sources, fundamentals of circuit Laws, Source Transformation, Passive components in series and parallel, Delta – star conversion.

UNIT II

NETWORK ANALYSIS

Nodal and Mesh Analysis, Linearity and Superposition, Thevenin's and Norton's theorems, Maximum power transfer theorem and Reciprocity theorem.

UNIT III

A.C CIRCUITS

Representation of sinusoidal waveforms, average and rms values, phasor representation, real power, reactive power, apparent power, power factor, analysis of RL, RC and RLC circuits. Series and Parallel Circuits, Resonance.

UNIT IV

BASICS OF ELECTRICAL MACHINES

Transformer: Mutual Induction, construction and working principle, Types of transformers, Ideal transformer, EMF Equation, Phasor diagram on No Load.

Construction and working principles of DC generator, DC motor, Synchronous generator, and Induction Motor – applications.

UNIT V:

MEASURING INSTRUMENTS AND SENSORS

Transducers, Sensors, and Actuators – Physical Principles and their working

Temperature Sensors, Ultrasonic Sensor, Accelerometers Sensor and PIR Motion Detector.

Text Books:

1. D.P. Kothari and I.J. Nagrath, Basic Electrical Engineering -, Third edition 2010, Tata McGraw Hill.
2. Sensors and amp, Transducers – D. Patranabis, PHI Publications
3. Electrical Engineering Fundamentals, Vincent Deltoro, Second Edition, Prentice Hall India, 1989

Reference Books:

1. C. K. Alexander and M. N. O. Sadiku, “Electric Circuits”, McGraw Hill Education, 2004.
2. K. V. V. Murthy and M. S. Kamath, “Basic Circuit Analysis”, Jaico Publishers, 1999.
3. Circuit Theory (Analysis and Synthesis) by A.Chakrabarti-Dhanpat Rai & Co.
4. P. S. Bimbhra, “Electrical Machinery”, Khanna Publishers, 2011.
5. D.C. Kulshreshtha, “Basic Electrical Engineering”, McGraw Hill, 2009.
6. Electrical and Electronics Technology, E. Hughes, 10th Edition, Pearson, 2010

DATA STRUCTURES

Course Code: GR22A1012
I Year II Semester

L/T/P/C:2/1/0/3

Course Objectives:

1. To illustrate various sorting techniques and analyze the order of complexities of algorithms.
2. To demonstrate operations of linear data structures like stacks and queues and their applications.
3. To develop algorithms to implement various linked lists operations and distinguish static and dynamic allocations.
4. To demonstrate operations of non-linear data structures trees and graphs.
5. To realize the merits and demerits and applications of various data structures.

Course Outcomes:

1. Implement various sorting techniques and analyze the computational complexity of algorithms.
2. Analyze the basics of data structures and its types and translate to programs the operations on Stack and Queue and their applications.
3. Develop algorithms for various operations on linked lists and convert them to programs.
4. Interpret operations on non-linear data structure Binary tree and BST.
5. Summarize the operations on graphs and apply graph traversals techniques and outline hashing techniques.

UNIT I

Sorting: Bubble sort, Insertion Sort, Selection Sort, Quick Sort, Merge Sort, Radix Sort, Counting sort.

Algorithms: Analysis of algorithms, Basic concept of order of complexity, Asymptotic Notations: Big Oh notation, Omega notation, Theta notation, little oh notation and little omega notation.

UNIT II

Stacks: Introduction to Data Structures and types, Stack – Operations: pop, push, display, peek, Representation and Implementation of stack operations using Arrays, Stack Applications, Recursion, In -fix- to postfix Transformation, Evaluating Post-fix Expressions.

Queues: Queue – Operations: Enqueue, Dequeue, display, Representation and Implementation of Queue operations using array, Applications of Queues, Circular Queues - Representation and Implementation.

UNIT III

LIST: Introduction, Dynamic memory allocation, Self-referential structures ,single linked list, Advantages and disadvantages of single linked list ,single linked list VS Arrays, representation of a linked list in memory, Operations-insertion, deletion, display, search, Implementation of stack, queue using linked list. Circular linked list, Double linked list.

UNIT IV

TREES: Basic tree concepts, **Binary Trees:** Properties, types, Representation of Binary Trees

using arrays and linked lists, Binary Search Tree –Representation and Implementation of operations, Binary Search Tree Traversals (recursive), Creation of binary tree and BST from given traversals.

UNIT V

Graphs: Definition, Basic Terminology, Representation of Graphs, Graph Traversal Techniques –Breadth First Traversal, Depth First Traversal. Introduction to Hashing techniques and examples (no implementation).

Text Books:

1. Data Structures, 2/e, Richard F, Gilberg, Forouzan, Cengage
2. Data Structures and Algorithms, 2008,G.A.V.Pai, TMH

Reference Books:

1. Data Structure with C, Seymour Lipschutz, TMH
2. Classic Data Structures, 2/e, Debasis , Samanta,PHI,2009
3. Fundamentals of Data Structure in C, 2/e, Horowitz, Sahni, Anderson Freed, University Press

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

ENGINEERING CHEMISTRY LAB

Course Code: GR22A1015

L/T/P/C: 0/0/3/1.5

I Year II Semester

Course Objectives:

1. Introduce practical applications of chemistry concepts to solve engineering problems.
2. To determine the rate constant of reactions from concentrations as a function of time.
3. Measure the molecular or ionic properties such as conductance, redox potentials.
4. Synthesize a drug molecule to learn how organic compounds are prepared in industry.
5. Know the laboratory practices implemented in a research and industrial chemistry laboratory setting.

Course Outcomes:

1. Ability to perform experiments illustrating the principles of chemistry relevant to the study of science and engineering.
2. Determination of parameters like hardness and chloride content in water, measurement of redox potentials and conductance.
3. Understand the kinetics of a reactions from a change in concentrations of reactants or products as a function of time.
4. Synthesize a drug molecule as an example of organic synthesis methods widely used in industry.
5. Determination of physical properties like adsorption and viscosity.

List of Experiments:

1. Determination of Total Hardness of water by complexometric method using EDTA
2. Determination of Chloride content of water by Argentometry
3. Redox titration: Estimation of Ferrous ion using standard KMnO_4 by Permanganometry
4. Estimation of HCl by Conductometric titrations
5. Estimation of Ferrous ion by Potentiometry using dichromate
6. Determination of Rate constant of acid catalyzed reaction of methyl acetate
7. Adsorption of Acetic acid by charcoal
8. Determination of Surface tension of liquid by using Stalagmometer
9. Determination of Viscosity of liquid by using Ostwald's Viscometer
10. Determination of Partition Coefficient of Acetic acid between n-butanol and water
11. Synthesis of Aspirin
12. Synthesis of Paracetamol

Reference Books:

1. Vogel's text book of Practical organic chemistry, 5th Edition.
2. Senior Practical Physical Chemistry, B.D. Khosala, A. Gulati and V. Garg (R. Chand & Co., Delhi)
3. Text book on experiments and Calculations in Engineering Chemistry-S.S.Dara.
4. An introduction to practical chemistry, K.K. Sharma and D.S. Sharma (Vikas Publications, New Delhi)

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

FUNDAMENTALS OF ELECTRICAL ENGINEERING LAB

Course Code: GR22A1019

L/T/P/C: 0/0/2/1

I Year II Semester

Course Objectives:

1. Introduce the use of measuring instruments.
2. Analyze a given network by applying various electrical laws
3. Measure and know the relation between basic electrical parameters.
4. Understand the response of electrical circuits for different excitations
5. Summarize the performance characteristics of electrical machines.

Course Outcomes:

1. Get an exposure to common electrical components and their ratings.
2. Get an exposure to basic electrical laws.
3. Understand the measurement and relation between the basic electrical parameters
4. Understand the response of different types of electrical circuits to different excitations.
5. Compare the basic characteristics of Electrical machines

TASK-1

Verification of Ohms Law, KVL and KCL

TASK-2

Verification of Thevenin's and Norton's Theorems

TASK-3

Verification of Superposition and Reciprocity Theorems.

TASK-4

Verification of Maximum Power Transfer Theorem

TASK-5

Resonance in series RLC circuit

TASK-6

Load Test on Single Phase Transformer (Calculate Efficiency and Regulation)

TASK-7

Three Phase Transformer: Verification of Relationship between Voltages and Currents (Star-Delta, Delta-Delta, Delta-star, Star-Star)

TASK-8

Measurement of Active and Reactive Power in a balanced Three-phase circuit

TASK-9

Torque Speed Characteristics of a Separately Excited DC Shunt Motor

TASK-10

Torque-Slip Characteristics of a Three-phase Induction Motor

DATA STRUCTURES LAB

Course Code: GR22A1020
I Year II Semester

L/T/P/C:0/0/2/1

Course Objectives:

1. To interpret sorting techniques.
2. To design programs on stack and queue operations and their applications.
3. To construct programs for linked lists operations using dynamic memory allocation.
4. To develop modular, reusable and readable C Programs for tree operations.
5. To implement graph representations and graph traversal techniques

Course Outcomes:

1. Construct executable C programs for sorting techniques.
2. Implement stack and queue data structures and their applications.
3. Interpret various linked list operations to produce executable codes.
4. Develop working procedure for operations on BST using DMA.
5. Demonstrate graph representations and graph traversal techniques

TASK 1

- a. Implement Bubble sort using a C program.
- b. Implement Selection sort using a C program.
- c. Implement Insertion Sort using a C program.

TASK 2

- a. Develop a C program for Quick sort.
- b. Demonstrate Merge sort using a C program.
- c. Design a C program for Radix Sort.

TASK 3

- a. Write a C program to implement Stack operations using arrays.
- b. Write a C program to implement Queue operations using arrays.
- c. Write a C program to implement Circular Queue operations using arrays

TASK 4

- a. Write a c program to convert Infix expression to postfix expression.
- b. Write a c program to evaluate a Postfix expression.

TASK 5

- a. Write a C program to check for balanced parenthesis.
- b. Implement a C program for Stack using Linked list.
- c. Implement a C program for Queue using Linked list.

TASK 6

- a. Implement the following operations on Single Linked List using a C program.
 - i. create
 - ii. insert
 - iii. delete
 - iv. search

v. display

TASK 7

a. Write a C program to implement Circular Linked List operations – create, insert, delete and display.

TASK 8

a. Write a C program to implement Double Linked List operations – create, insert, delete and display.

TASK 9

a. Implement the following operations on Binary Search Tree

- i. Create
- ii. insert
- iii. search
- iv. delete
- v. count-nodes
- vi. Height.
- vii. Minimum node.
- viii. Maximum node.

TASK 10

- a. Develop a C code for Preorder, Inorder and Postorder traversals of a Binary Search Tree using recursion.
- b. Design a C program for Level order traversal of a Binary Search Tree.

TASK 11

- a. Write a C program to implement Adjacency Matrix of a given Graph
- b. Write a C program to implement Adjacency List of a given Graph

TASK 12

- a. Implement a C program for DFS traversal on graph.
- b. Implement a C program for BFS traversal on graph.

Teaching methodologies:

- Power Point Presentations
- Tutorial Sheets
- Assignments

Text Books:

1. Data Structures, 2/e, Richard F, Gilberg, Forouzan, Cengage
2. Data Structures and Algorithms, 2008, G.A.V.Pai, TMH

References:

1. Data Structure with C, Seymour Lipschutz, TMH
2. Classic Data Structures, 2/e, Debasis, Samanta, PHI, 2009
3. Fundamentals of Data Structure in C, 2/e, Horowitz, Sahni, Anderson Freed, University Press

ENGINEERING WORKSHOP

Course Code: GR22A1021

L/T/P/C: 1/0/ 3/2.5

I Year II Semester

Course objectives

1. Prepare and practice of scientific principles underlying the art of manufacturing in workshop/manufacturing practices.
2. Demonstrate basic knowledge of various tools and their use in different sections.
3. Make students to execute applications of various tools in carpentry.
4. Make students recognize applications of manufacturing methods casting, forming machining, joining and advanced manufacturing methods.
5. Develop generate safety rules, safe practices and workshop dress code.

Course Outcomes

1. Develop various trades applicable to industries / Manufacturing practices.
2. Create Hands on experience for common trades.
3. Improve to fabricate components with their own hands.
4. Develop practical knowledge on the dimensional accuracies and dimensional tolerances possible with various manufacturing processes.
5. To build the requirement of quality of work life on safety and organizational needs.

TRADES FOR EXERCISES: At least two exercises from each trade:

1. Carpentry
2. Fitting Shop
3. Tin-Smithy
4. Casting
5. Welding Practice
6. House-wiring
7. Black Smithy
8. **VIDEO LECTURES:** Carpentry, Fitting operations, Tin-Smithy, Casting, Welding, Electrical and Electronics, Black Smithy, Plumbing, Power tools in construction and Wood Working, Manufacturing Methods,

Text Books:

1. Workshop Practice /B. L. Juneja / Cengage
2. Workshop Manual / K. Venugopal /Anuradha.

References:

1. Work shop Manual - P. Kannaiah/ K. L. Narayana/SciTech
2. Workshop Manual / Venkat Reddy/BSP
3. Workshop Manual/K. Venugopal/Dr.V. Prabhu Raja/G.Sreekanjan

**II YEAR
I SEMESTER**

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

DIGITAL LOGIC DESIGN

Course Code: GR22A2067
II Year I Semester

L/T/P/C: 3/0/0/3

Course Objectives:

1. Comprehend different number systems including the binary system and Boolean algebraic principles.
2. Create minimal realizations of single and multiple output Boolean functions;
3. Design and analyze combinational circuits using medium scale integrated (MSI) components, including arithmetic logic units;
4. Apply strategies for state minimization, state assignment, for the implementation of synchronous Finite State Machines
5. Design of Combinational Programmable Logic Devices (CPLDs) like PROM, PAL, and PLA and develop HDL Models for Logic Circuits.

Course Outcomes:

1. Apply knowledge of fundamental Boolean principles and manipulation to design Logic Circuits.
2. Apply various techniques of Boolean function simplification to create minimal expressions.
3. Create combinational circuits for a specified behavior with minimal specification.
4. Synthesize Sequential circuits with minimal states.
5. Realize combinational circuitry using Combinational PLDs and develop & test HDL models of Logic Circuits.

UNIT I

Binary Systems: Digital Systems, Binary Numbers, Number Base Conversions, Octal and Hexadecimal Numbers, Complements, Signed Binary Numbers, Binary Codes, Binary Storage and Registers, Binary Logic.

Boolean Algebra And Logic Gates: Basic Definitions, Axiomatic definition of Boolean Algebra, Basic theorems and properties of Boolean Algebra, Boolean Functions, Canonical and Standard Forms, Other Logic Operations, Digital Logic Gates, Integrated Circuits.

UNIT II

Gate-Level Minimization: The Map method, Four-variable map, Five-variable map, Product of Sum's simplifications, Don't care conditions, NAND and NOR implementation, other two level implementations, Exclusive-OR Function.

UNIT III

Combinational Logic: Combinational Circuits, Analysis Procedure, Design Procedure, Binary Adder Subtractor, Decimal Adder, Binary Multiplier, Magnitude Comparator, Decoders, Encoders, Multiplexers.

UNIT IV

Synchronous Sequential Logic: Sequential Circuits, Latches, Flip-Flops, Analysis of clocked sequential circuits, State Reduction and Assignment, Design Procedure.

Registers and Counters: Registers, Shift registers, Ripple Counters, Synchronous Counters, other counters.

UNIT V

Memory and Programmable Logic: Introduction, Random Access Memory, Memory decoding, Error detection and correction, Read only Memory, Programmable Logic Array, Programmable Array Logic, Sequential Programmable Devices.

Hardware Description Language: Hardware Description Language, Definition, Structural Definition of HDL, HDL models for Combinational circuits, HDL for models for Sequential circuits.

Teaching Methodologies:

- Power Point Presentations
- Tutorial Sheets
- Assignments

Text Books:

1. Digital Design with an Introduction to the Verilog HDL – Fifth Edition, M. Morris Mano, Pearson Education.
2. Fundamentals of Logic Design – Roth, 7th Edition, Thomson.

References:

1. Switching and Finite Automata Theory by ZviKohavi, Tata Mc Graw Hill.
2. Switching and Logic Design – CVS Rao, Pearson Education
3. Digital Principles and Design – Donald D.Givone, Tata Mc Graw Hill.
4. Fundamentals of Digital Logic and Micro Computer Design, 5th Edition, M.Rafiquzzaman (John Willey)

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

JAVA PROGRAMMING

Course Code: GR22A2068

L/T/P/C: 3/0/0/3

II Year I Semester

Course Objectives:

1. The Java programming language: its syntax, idioms, patterns and styles.
2. Object oriented concepts in Java and apply for solving the problems.
3. How exception handling and multithreading makes Java robust.
4. Explore java Standard API library such as io, util, applet, awt.
5. Building of applications using Applets and Swings.

Course Outcomes:

1. Identify the model of Object-Oriented Programming: Abstract data types, Encapsulation, Inheritance and Polymorphism.
2. Summarize the fundamental features like Interfaces, Exceptions and Collections.
3. Correlate the advantages of Multi-threading.
4. Design interactive programs using Applets, AWT and Swings.
5. Develop real time applications using the features of Java.

UNIT I

Object Oriented Thinking: Introduction, Need of object-oriented programming, principles of object-oriented languages, Applications of OOP, history of JAVA, Java Virtual Machine, Java features, Program structures, Installation of JDK.

Variables, Primitive data types, Identifiers- Naming Conventions, Keywords, Literals, Operators- Binary, Unary and Ternary, Expressions, Primitive Type conversion and casting, flow of control- branching, conditional, loops.

UNIT II

CLASSES, INHERITANCE, POLYMORPHISM:

Classes and Objects: Classes, Objects, creating objects, methods, constructors- constructor overloading, cleaning up unused objects- Garbage collector, class variable and methods- static keyword, this keyword, arrays, Command line arguments, Nested Classes

Strings: String, StringBuffer, StringTokenizer

Inheritance and Polymorphism: Types of Inheritance, deriving classes using extends keyword, super keyword, Polymorphism – Method Overloading, Method Overriding, final keyword, abstract classes.

UNIT III

INTERFACES, PACKAGES, EXCEPTIONS

Interfaces: Interface, Extending interface, interface Vs Abstract classes.

Packages: Creating Packages, using Packages, Access protection, java I/O package. Exceptions - Introduction, **Exception handling Techniques:** try...catch, throw, throws, finally block, user defined Exception.

UNIT IV

MULTITHREADING, COLLECTIONS

java.lang.Thread, the main Thread, creation of new Threads, Thread priority, multithreading- using isAlive() and join(), Synchronization, suspending and resuming Threads, Communication between Threads. Exploring java.io, Exploring java.util

Collections: Overview of Collection Framework : ArrayList, LinkedList, Vector, HashSet, TreeSet, HashMap, Hashtable, TreeMap, Iterator, Comparator

UNIT V

APPLETS, AWT AND SWINGS

Applet class, Applet structure, an example Applet program, Applet life cycle.

Abstract Window Toolkit: Why AWT? java.awt package, components and containers, Button, Label, Checkbox, Radio buttons, List boxes, choice boxes, Text field and Text area, container classes, Layout Managers.

Event Handling: Introduction, Event Delegation Model, Java.awt.event Description, Adapter classes, Innerclasses.

Swing: Introduction, JFrame, JApplet, JPanel, Components in swings, JList and JScroll Pane, Split Pane, JTabbed Pane, Dialog Box, Pluggable Look and feel.

Teaching Methodologies:

- Power Point Presentations
- Tutorial Sheets
- Assignments

Text Books/ References:

1. Java: The Complete Reference, 10th edition, Herbert Schildt, McGrawHill.
2. Java Fundamentals: A Comprehensive Introduction, Herbert Schildt and Dale Skrien, TMH.
3. Java for Programming, P.J. Dietel Pearson Education
4. Object Oriented Programming through Java, P. Radha Krishna, Universities Press.
5. Thinking in Java, Bruce Eckel, Pearson Education
6. Programming in Java, S. Malhotra and S. Choudhary, Oxford University Press

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

DISCRETE MATHEMATICS

Course Code: GR22A2075
II Year I Semester

L/T/P/C: 2/1/0/3

Course Objectives:

1. Provide logical foundations of computer science: propositional logic and predicate logic.
2. Illustrate applications of discrete structures: set theory, relations, functions.
3. Describe different mathematical counting techniques.
4. Use recurrence relations to solve the real-world problems.
5. Illustrate the importance of graph theory and its applications in computer science

Course Outcomes:

1. Use propositional and predicate logic in knowledge representation and truth verification.
2. Demonstrate the application of discrete structures in different fields of computer science.
3. Apply basic and advanced principles of counting to the real-world problems.
4. Able to formulate the problem and solve using recurrence relations and generating functions.
5. Devise the given problem as a graph network and solve with techniques of graph theory.

UNIT I

Mathematical Logic: Statements and notations, Connectives, Well-formed formulas, Truth Tables, tautology, equivalence implication, Normal forms.

Predicates: Predicative logic, Free & Bound variables, Rules of inference, Consistency, proof of contradiction.

UNIT II

Set Theory: Properties of binary Relations, equivalence, compatibility and partial ordering relations, Hasse diagram.

Functions: Inverse Function Composite of functions, recursive Functions, Lattice and its Properties, Pigeon hole principle and its application.

Algebraic Structures: Algebraic systems Examples and general properties, Semi groups and monads, groups sub groups' homomorphism, Isomorphism.

UNIT III

Elementary Combinatorics: Basics of counting, Combinations & Permutations, with repetitions, Constrained repetitions, Binomial Coefficients, Binomial Multinomial theorems, the principles of Inclusion – Exclusion.

UNIT IV

Recurrence Relation: Generating Functions, Function of Sequences Calculating Coefficient of generating function, Recurrence relations, solving recurrence relation by substitution and Generating funds, Characteristics roots, solution of Inhomogeneous Recurrence Relation.

UNIT V

Graph Theory: Representation of Graph, Depth First Search, Breadth First Search, Spanning Trees, planar Graphs, Graph Theory and Applications, Basic Concepts Isomorphism and Sub graphs, Multi graphs and Euler circuits, Hamiltonian graphs, Chromatic Numbers.

Teaching Methodologies:

- Power Point Presentations
- Tutorial Sheets
- Assignments

Text Books/ References:

1. Discrete and Combinational Mathematics- An Applied Introduction-5th Edition– Ralph.P.Grimaldi.PearsonEducation
2. Discrete Mathematical Structures with applications to computer science Trembly J.P. &Manohar.P,TMH
3. Mathematical Foundations for Computer Science Engineers,JayantGanguly,Pearson Education
4. Discrete Mathematics and its Applications, Kenneth H. Rosen,FifthEdition.TMH.
5. Discrete Mathematics with Applications, ThomasKoshy,Elsevier
6. Discrete Mathematical Structures, BernandKolman, Roberty C. Busby, Sharn Cutter Ross, Pearson

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

ECONOMICS AND ACCOUNTING FOR ENGINEERS

Course Code: GR22A2004

L/T/P/C: 3/0/0/3

II Year I Semester

Course Objectives:

1. To provide the student with a clear understanding of demand analysis, elasticity of demand and demand forecasting.
2. To provide the insight on theory of production and cost analysis.
3. To describe different types of markets and competition and to elaborate the different forms of organisation and different methods of pricing.
4. To make the students understand various capital budgeting techniques
5. To Provide an insight of fundamental of accounting and emphasis on describe final accounts preparation

Course Outcomes:

1. The student will be able to understand the concepts of economics and Demand concepts, elasticity, and techniques for forecast demand of products
2. The student will be able to plan the production levels in tune with maximum utilization of organizational resources and with maximum profitability.
3. To understand the types of markets, types of competition and to estimate the cost of products and decide the price of the products and services produced
4. The student will be able to analyze the profitability of various projects using capital budgeting techniques and
5. The student is able will be able prepare the financial statements and more emphasis on preparation of final accounts.

UNIT-I

Introduction & Demand Analysis: *Definition and Scope:* Introduction to micro, macroeconomics, Nature, and Scope of Managerial Economics. National Income and its Components - GNP, NNP, GDP, NDP *Demand Analysis:* Demand Determinants, Law of Demand, and its exceptions. *Elasticity of Demand:* Definition, Types, Measurement and Significance of Elasticity of Demand. *Demand Forecasting,* Factors governing demand forecasting, methods of demand forecasting,

UNIT II

Production & Cost Analysis: *Production Function* – Isoquants and Isocosts, MRTS, Least Cost Combination of Inputs, Laws of Returns, Internal and External Economies of Scale. *Cost Analysis:* Cost concepts. Break-even Analysis (BEA)-Determination of Break-Even Point (simple problems) - Managerial Significance.

UNIT III

Markets and Forms of Business organizations: *Types of competition and Markets*, Features of Perfect competition, Monopoly and Monopolistic Competition. **Pricing:** Objectives and Policies of Pricing. Methods of Pricing. **Business:** Features and evaluation of different forms of Business Organisation: Sole Proprietorship, Partnership, Joint Stock Company, Public Enterprises, and their types.

UNIT-IV

Capital Budgeting: Capital and its significance, Types of Capital, Methods of Capital Budgeting: Payback Method, Accounting Rate of Return (ARR) and Net Present Value (NPV) Method and Internal Rate of Return (IRR) (simple problems) and Profitability Index (PI)

UNIT-V

Introduction to Financial Accounting: Accounting Concepts and Conventions - Double-Entry Bookkeeping. **Accounting Cycle:** Journal, Ledger, Trial Balance, Final Accounts (Trading Account, Profit and Loss Account and Balance Sheet with simple adjustments).

Text Books

1. Managerial Economics – International Edition, 2019, by Christopher Thomas (Author), S. Charles Maurice (Author), McGraw-Hill Education
2. Managerial Economics Aryasri: Managerial Economics and Financial Analysis, TMH, 2009.
3. Managerial Economics: Analysis, Problems and Cases - P. L. Mehta, Edition, 13. Publisher, Sultan Chand, 2007.
4. Financial Accounting Paperback – 2016 by K.L.Narang S.P.Jain, Kalyani Publishers,2005.

Reference Books

1. Managerial Economics 4th Edition , W. Cris Lewis, Sudhir K. Jain, H. Craig Petersen, Pearson, 2009
2. Ambrish Gupta, Financial Accounting for Management, Pearson Education, New Delhi.2009
3. Financial Accounting, 6/e, Dr S N Maheshwari, CA Sharad K Maheshwari & Dr Suneel K Maheshwari, Vikas Publishing, 2018

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

DATABASE MANAGEMENT SYSTEMS

Course Code: GR22A2069
II Year I Semester

L/T/P/C: 3/0/0/3

Course Objectives:

1. Understand the different issues involved in the design and implementation of a database system.
2. Understand Structured Query Language for manipulating the Data.
3. Study the physical, conceptual and logical database designs
4. Provide concepts of Transaction, Concurrency and Recovery Management Strategies of a DBMS
5. Design and build a simple database system and demonstrate competence with the fundamental tasks involved with modeling, designing, and implementing a DBMS.

Course Outcomes:

1. Identify the role of Database System Applications and the design issues related.
2. Design the logical model for the applications and apply indexing techniques.
3. Construct a Database Schema, manipulate data using a SQL.
4. Apply the Schema Refinement techniques for a database design for optimized access.
5. For a given transaction-processing system, determine the transaction atomicity, consistency, isolation, and durability.

UNIT I

Introduction to Database And System Architecture: Database Systems and their Applications, Database Vs File System, View of Data, Data Models, Database Languages-DDL and DML, Transaction Management, Database users and Administrators, Database System Structure.

Introduction to Database Design: ER Diagrams, Entities, Attributes and Entity sets, Relationships and Relationship set, Extended ER Features, Conceptual Design with the ER Model, Logical database Design.

UNIT II

SQL Queries and Constraints: SQL Data Definition, Types of SQL Commands, Form of Basic SQL Query, SQL Operators, Set Operators, Nested Queries, Aggregate Operators, NULL values, Integrity Constraints Over Relations, Joins, Introduction to Views, Destroying / Altering Tables and Views, Cursors, Triggers and Active Databases.

UNIT III

Relational Model: Introduction to Relational Model, Basic Structure, Database Schema, Keys, Relational Algebra and Relational Calculus.

Storage and Indexing: File Organizations and Indexing-Overview of Indexes, Types of Indexes, Index Data Structures, Tree structured Indexing, Hash based Indexing.

UNIT IV

Schema Refinement and Normal Forms: Introduction to Schema Refinement, Functional Dependencies, Reasoning about FD, Normal Forms, Properties of Decomposition.

UNIT V

Transaction Management: Transaction Concept, Transaction State, Implementation of Atomicity and Durability, Concurrent Executions, Serializability, Recoverability, Implementation of Isolation, Testing for Serializability.

Concurrency Control: Lock based Protocols, Timestamp based protocols,

Recovery System: Recovery and Atomicity, Log based recovery, Shadow Paging, Recovery with concurrent Transactions, Buffer Management.

Teaching Methodologies:

- Power Point Presentations
- Tutorial Sheets
- Assignments

Text Books/ References:

1. “Data base Management Systems”, Raghurama Krishnan, Johannes Gehrke, TATA McGraw Hill 3rd Edition
2. “Data base System Concepts”, Silberschatz, Korth, McGraw hill, V Edition.
3. “Introduction to Database Systems”, C.J.Date Pearson Education.
4. “Database Systems design, Implementation, and Management”, Rob & Coronel 5th Edition.
5. “Database Management Systems”, P. Radha Krishna HI-TECH Publications 2005.
6. “Database Management System”, Elmasri Navate, Pearson Education.
7. “Database Management System”, Mathew Leon, Leo

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

SCRIPTING LANGUAGES LAB

Course Code: GR22A2085
II Year I Semester

L/T/P/C: 0/0/3/1.5

Course Objectives:

1. Classify the client-side and server-side programming works on the web.
2. Apply JavaScript,python and develop real time applications.
3. Analyze the use of PHP-based scripting to experiment on web application.
4. Identify the processing of data in MySQL database.
5. Learn how to use AJAX programming in PHP to make faster web pages.

Course Outcomes:

1. Design JavaScript and python applications for day to day activities.
2. Implement web application using PHP.
3. Design, debug and run complete web applications using PHP and MYSQL.
4. Build web applications using JavaScript and AJAX programming.
5. Develop web application to retrieve data from database using AJAX.

TASK 1

- a. Write a JavaScript code to edit a paragraph text on a button click.
- b. Insert an image in HTML page using image tag. Define a JavaScript code to change image on a button click.

TASK 2

- a. Write a JavaScript Code to check whether given number is positive, negative or zero
- b. Write a JavaScript Code to check whether given number is palindrome or not

TASK 3

Design a simple multiplication table using JavaScript asking the user the number of rows and columns as user wants to print.

TASK 4

Create a sample form program that collects the first name, last name, user id, and password and confirms password from the user. All the inputs are mandatory. Also, the values entered in the password and confirm password textboxes should be the same. After validating using JavaScript, Report error messages in red color just next to the textbox where there is an error.

TASK 5

- a. Write a Python Code to find GCD of given numbers
- b. Write a Python Code to check whether given number is prime or not
- c. Write a Python Code to generate Fibonacci series upto limit 'n'

TASK 6

- a. Write a Python Code to count the number of odd and even numbers in a given list of numbers

- b. Write a Python Code to find the largest number in the given list
- c. Write a Python Code to reverse a given list

TASK 7

- a. Write a Python program that will prompt the user for a file name, read all the lines from the file into a list, sort the list, and then print the lines in sorted order.
- b. Write a Python program that asks the user for a filename, and then prints the number of characters, words, and lines in the file.

TASK 8

Implement PHP script for the following.

- a. Find the factorial of a number (while loop)
- b. To reverse the digit (Use do while)
- c. Find the sum of the digits (Use for loop)
- d. Write a PHP script for the following: Design a form to accept the details of 5 different items, such as item code, item name, units sold, and rate. Display the bill in the tabular format. Use only 4 text boxes. (Hint: Use of explode function.)

TASK 9

- a. Assume an array with different values. Write a PHP script to print only unique values from the array.
- b. Write a PHP script for finding sum of array elements
- c. Write a PHP script for searching an element in an array using linear search

TASK 10

- a. Examine and write a PHP script for creating required student information in the database.
- b. Write a PHP script for deleting and updating a specified student from the database.

TASK 11

Create a simple XMLHttpRequest and retrieve data from a text file.

TASK 12

Develop a AJAX application to retrieve the contents of database.

Example: Consider a webpage with a dropdown list of set of names, as user selects a name the application should be able to display selected user information (username, Phone number, Email-id, Place) in a table. When user selects other name, other user information should be displayed without reloading the page.

Text Books/ References:

1. Introduction to Programming using Python, Y.Daniel Liang, Pearson.
2. Beginning PHP and MySQL 3rd Edition W. Jason Gilmoren - Third Edition, Apress publications
3. Beginning JavaScript with DOM scripting and AJAX: From Novice to Professional by Christian Heilman

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

JAVA PROGRAMMING LAB

Course Code: GR22A2071
II Year I Semester

L/T/P/C: 0/0/4/2

Course Objectives:

1. Understand Object Oriented Programming concepts and apply them in problem solving.
2. Get knowledge on Abstract classes, Interfaces and Multithreading.
3. Developing java applications and handle the exceptions.
4. Design applications for solving real world problems using Collection framework.
5. Building java GUI based applications using Applets, AWT and Swing.

Course Outcomes:

1. Analyze a problem, identify and define the computing requirements appropriate to its solution using object-oriented programming concepts.
2. Design the applications using Inheritance, Polymorphism and Synchronization concepts.
3. Handle exceptions at Compile time and Run time.
4. Solve the real-world problems using Java Collection framework.
5. Develop GUI applications using Applets, AWT and Swings.

TASK 1

Write java programs that implement the following

- a. Constructor
- b. Parameterized constructor
- c. Method overloading
- d. Construct or overloading.

TASK 2

- a. Write a Java program that checks whether a given string is a palindrome or not. Ex: MADAM is apalindrome.
- b. Write a Java program for sorting a given list of names in ascending order.
- c. Write a Java Program that reads a line of integers, and then displays each integer and the sum of all the integers (Use StringTokenizer class of java.util)

TASK 3

Write java programs that uses the following keywords

- a) This
- b) super
- c) static
- d) final

TASK 4

- a. Write a java program to implement method overriding
- b. Write a java program to implement dynamic method dispatch.
- c. Write a Java program to implement multiple inheritance.
- d. Write a java program that uses access specifiers.

TASK 5

- a. Write a Java program that reads a file name from the user, then displays information about whether the file exists, whether the file is readable, whether the file is writable, the type of file and the length of the file in bytes.
- b. Write a Java program that reads a file and displays the file on the screen, with a line number before each line.
- c. Write a Java program that displays the number of characters, lines and words in a text file

TASK 6

- a. Write a Java program for handling Checked Exceptions.
- b. Write a Java program for handling Unchecked Exceptions.

TASK 7

- a. Write a Java program that creates three threads. First thread displays “Good Morning” every one second, the second thread displays “Hello” every two seconds and the third thread displays “Welcome” every three seconds.
- b. Write a Java program that correctly implements producer consumer problem using the concept of inter thread communication.

TASK 8

Write a program illustrating following collections framework

- a) Array List b) Vector c) Hash Table d) Stack

TASK 9

- a. Develop an applet that displays a simple message.
- b. Develop an applet that receives an integer in one text field and compute its factorial value and return it in another text field, when the button named “Compute” is clicked.
- c. Write a Java program that works as a simple calculator. Use a grid layout to arrange button for the digits and for the +, -, *, % operations. Add a text field to display the result.

TASK 10

- a. Write a Java program for handling mouse events.
- b. Write a Java program for handling key events.

TASK 11

- a. Write a program that creates a user interface to perform integer divisions. The user enters two numbers in the text fields Num1 and Num 2.
- b. The division of Num1 and Num2 is displayed in the Result field when the Divide button is clicked. If Num1 or Num2 were not an integer, the program would throw Number Format Exception. If Num2 were Zero, the program would throw an Arithmetic Exception and display the exception in a message dialog box.

TASK 12

- a. Write a java program that simulates traffic light. The program lets the user select one of three lights: red, yellow or green. When a radio button is selected, the light is turned on, and only one light can be on at a time. No light is on when the program starts.
- b. Write a Java program that allows the user to draw lines, rectangles and ovals.

TASK 13

Create a table in Table.txt file such that the first line in the file is the header, and the remaining lines correspond to rows in the table. The elements are separated by commas. Write a java program to display the table using JTable component.

Text Books/ References:

1. Java: The Complete Reference, 10th edition, Herbert Schildt, McgrawHill.
2. Java Fundamentals- A Comprehensive introduction, Herbert schildt and Dale skrien, TMH.
3. Java for programming, P.J.Dietel Pearson education (OR) Java: How to Program P.J.Dietel and H.M.Dietel, PHI
4. Object Oriented Programming through java, P.Radha Krishna, Universities Press.
5. Thinking in Java, Bruce Eckel, Pearson Education
6. Programming in Java, S.Malhotra and S.Choudhary, Oxford University Press.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

DATABASE MANAGEMENT SYSTEMS LAB

Course Code: GR22A2072

L/T/P/C: 0/0/3/1.5

II Year I Semester

Course Objectives:

1. Develop the logical design of the database using data modeling concepts such as Relational model.
2. Infer the data models and use of queries in retrieving the data.
3. Create a relational database using a relational database package.
4. Manipulate a database using SQL.
5. Render the concepts of database system structure.

Course Outcomes:

1. Construct the schema of the database and modify it.
2. Compile a query to obtain the aggregated result from the database.
3. Speculate the concepts of various database objects.
4. Compare the use of procedure and function in database.
5. Use triggers and packages to create applications in the database.

TASK 1

DDL commands (Create, Alter, Drop, Truncate)

1. Create a table EMP with the following structure.

Name Type

Name	Type
EMPNO	NUMBER(6)
ENAME	VARCHAR2(20)
JOB	VARCHAR2(10)
MGR	NUMBER(4)
DEPTNO	NUMBER(3)
SAL	NUMBER(7,2)

2. Add a column commission to the emptable. Commission should be numeric with null values allowed.
3. Modify the column width of the job field of emptable.
4. Create dept table with the following structure.

Name Type

Name	Type
DEPTNO	NUMBER(2)
DNAME	VARCHAR2(10)
LOC	VARCHAR2(10)

DEPTNO as the primary key

5. Add constraints to the emptable that is empno as the primary key and deptno as the foreign key
6. Add constraints to the emptable to check the empno value while entering(i.e)empno>100.
7. Salary value by default is 5000, otherwise it should accept the values from the user.
8. Add columns DOB to the emp table. Add and drop a column DOJ to the emp table.

TASK 2

DML COMMANDS (Insert, Update, Delete)

1. Insert 5 records into dept Insert few rows and truncate those from the emp1 table and also drop it.
2. Insert 11 records into emptable.
3. Update the emptable to set the value of commission of all employees to Rs1000/- who are working as managers.
4. Delete only those who are working as supervisors.
5. Delete the rows whose empno is 7599.

TASK 3

TCL COMMANDS (Save Point, Rollback Commit)

TASK 4

DQL COMMAND (Select)- SQL Operators and Order by Clause

1. List the records in the emptable order by salary in descending order.
2. Display only those employees whose deptno is 30.
3. Display deptno from the table employee avoiding the duplicated values.
4. List all employee names, salary and 15% rise in salary. Label the column as pay hike.
5. Display the rows whose salary ranges from 15000 to 30000.
6. Display all the employees in dept 10 and 20 in alphabetical order of names.
7. List the employee names who do not earn commission.
8. Display all the details of the records with 5-character names with 'S' as starting character.
9. Display joining date of all employees in the year of 1998.
10. List out the employee names whose salary is greater than 5000 and less than 6000.

TASK 5

SQL Aggregate Functions, Group by clause, Having clause

1. Count the total records in the emptable.
2. Calculate the total and average salary of the employee.
3. Determine the max and min salary and rename the columns as max_salary and min_salary.
4. Find number of departments in employee table.
5. Display job wise sum, average, max, min salaries.
6. Display maximum salaries of all the departments having maximum salary >2000
7. Display job wise sum, avg, max, min salaries in department 10 having average salary is greater than 1000 and the result is ordered by sum of salary in descending order.

TASK 6

SQL Functions

1. Display the employee name concatenate with employee number.
2. Display half of employee name in upper case and half in lowercase.
3. Display the month name of date "14-jul-09" in full.
4. Display the Date of joining of all employees in the format "dd-mm-yy".
5. Display the date two months after the Date of joining of employees.
6. Display the last date of that month in "05-Oct-09".
7. Display the rounded date in the year format, month format, day format in the employee
8. Display the commissions earned by employees. If they do not earn commission, display it as "No Commission".

TASK 7

Nested Queries

1. Find the third highest salary of an employee.
2. Display all employee names and salary whose salary is greater than minimum salary of the company and job title starts with 'M'.
3. Write a query to display information about employees who earn more than any employee in dept30.
4. Display the employees who have the same job as Jones and whose salary is greater than or equal to the salary of Ford.
5. List out the employee names who get the salary greater than the maximum salaries of dept with deptno20,30.
6. Display the maximum salaries of the departments whose maximum salary is greater than 9000.
7. Create a table employee with the same structure as the table emp and insert rows into the table using select clause.
8. Create a manager table from the emp table which should hold details only about the managers.

TASK 8

Joins, Set Operators

1. Display all the employees and the departments implementing a left outer join.
2. Display the employee name and department name in which they are working implementing a full outer join.
3. Write a query to display their employee names and their managers' name and salary for every employee.
4. Write a query to output the name, job, empno, deptname and location for each dept, even if there are no employees.
5. Display the details of those who draw the same salary.

TASK 9

Views

1. Create a view that displays the employee id, name and salary of employees who belong to 10th department.
2. Create a view with read only option that displays the employee name and their department name.
3. Display all the views generated.
4. Execute the DML commands on views created and drop them
5. Practices on DCL commands.

TASK 10

1. Sequence and Indexes and Table locking
2. Write a PL/SQL code to retrieve the employee name, join date and designation of an employee whose number is given as input by the user.
3. Write a PL/SQL code to calculate tax of employee.
4. Write a PL/SQL program to display top ten employee details based on salary using cursors.
5. Write a PL/SQL program to update the commission values for all the employees' with salary less than 2000, by adding 1000 to the existing values.

TASK 11

1. Write a trigger on employee table that shows the old and new values of employee name after updating on employee name.
2. Write a PL/SQL procedure for inserting, deleting and updating the employee table.
3. Write a PL/SQL function that accepts the department number and returns the total salary of that department.

TASK 12

1. Write PL/SQL program to handle predefined exceptions.
2. Write PL/SQL program to handle user defined exception.
3. Write a PL/SQL code to create
 - i) Package specification
 - ii) Package body to insert, update, delete and retrieve data on empty table.

Text Books/ References:

1. The Complete Reference, 3rd edition by James R. Groff, Paul N. Weinberg, Andrew J. Oppel
2. SQL & PL/SQL for Oracle 10g, Black Book, Dr. P. S. Deshpande.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

VALUE ETHICS AND GENDER CULTURE

Course Code: GR22A2002

L/T/P/C: 2/0/0/0

II Year I Semester

Course Objectives:

1. To understand about the importance of ethical values
2. To understand the significance of human conduct and self-development
3. To enable students to imbibe and internalize the value and Ethical behaviour in personal and professional lives.
4. To provide a critical perspective on the socialization of men and women.
5. To create an awareness on gender violence and condemn it.

Course Outcomes

1. To enable the student to understand the core values that shapes the ethical behaviour. And Student will be able to realize the significance of ethical human conduct and self-development
2. Students will be able to inculcate positive thinking, dignity of labour and religious tolerance.
3. The students will learn the rights and responsibilities as an employee and a team member.
4. Students will attain a finger grasp of how gender discrimination works in our society and how to counter it.
5. Students will develop a better understanding on issues related to gender and Empowering students to understand and respond to gender violence.

UNIT I

Values and Self-Development—social values and individual attitudes, Importance of cultivation of values, Sense of duty, Devotion, Self-reliance, Confidence, Concentration, Truthfulness, Cleanliness, Honesty, Humanity, Power of faith, National unity, Patriotism, Love for nature, Discipline.

- ❖ A Case study on values and self-development

UNIT II

Personality and Behaviour Development—positive thinking, punctuality, avoiding fault finding, Free from anger, Dignity of labour, religious tolerance, Aware of self-destructive habits.

- ❖ A Case study on Personality

UNIT III

Introduction to Professional Ethics: Basic Concepts, Governing Ethics, Personal & Professional Ethics, Ethical Dilemmas, Life Skills, Emotional Intelligence, Thoughts of Ethics, Value Education, Dimensions of Ethics, Profession and professionalism, Professional Associations, Professional Risks, Professional Accountabilities, Professional Success, Ethics and Profession.

- ❖ A Case study on professional ethics

UNIT IV

Introduction to Gender - Definition of Gender, Basic Gender Concepts and Terminology, Attitudes towards Gender, Social Construction of Gender.

- ❖ A Case study/ video discussion on attitudes towards gender

UNIT V

Gender-based Violence -The concept of violence, Types of Gender-based violence, the relationship between gender, development and violence, Gender-based violence from a human rights perspective.

- ❖ A Case study/ video discussion on gender-based violence in view of human rights

Textbooks

1. Professional Ethics: R. Subramanian, Oxford University Press, 2015.
2. Ethics in Engineering Practice & Research, Caroline Whitbeck, 2e, Cambridge University Press 2015.
3. A Bilingual Textbook on Gender” written by A. Suneetha, Uma Bhrugubanda, Duggirala Vasanta, Rama Melkote, Vasudha Nagaraj, Asma Rasheed, Gogu Shyamala, Deepa Sreenivas and Susie Tharu and published by Telugu Akademi, Hyderabad, Telangana State in the year 2015.

Reference Books

1. Menon, Nivedita. Seeing like a Feminist. New Delhi: Zubaan-Penguin Books, 2012
2. Abdulali Sohaila. “I Fought For My Life...and Won.” Available online at: <http://www.thealternative.in/lifestyle/i-fought-for-my-lifeand-won-sohaila-abdulali/>
3. Engineering Ethics, Concepts Cases: Charles E Harris Jr., Michael S Pritchard, Michael J Rabins, 4e, Cengage learning, 2015.
4. Business Ethics concepts & Cases: Manuel G Velasquez, 6e, PHI, 2008

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

EFFECTIVE TECHNICAL COMMUNICATION

Course Code: GR22A2108

L/T/P/C:2/0/0/0

II Year I Semester

Course Objectives:

1. Develop proficient written communication skills specific to technical and engineering domains.
2. Familiarize students with various forms of technical discourse, such as technical reports, manuals, and research papers.
3. Empower students with self-assessment tools and strategies for continuous improvement.
4. Enhance communication abilities through effective public speaking and presentation techniques confidently and persuasively.
5. Promote intercultural and ethical awareness in technical communication.

Course Outcomes:

1. Demonstrate proficiency in producing well-structured technical documents adhering to standard writing conventions and industry-specific guidelines.
2. Develop critical analysis skills to assess and evaluate technical documents.
3. Develop a habit of lifelong learning in technical communication, recognizing its importance in their personal and professional growth.
4. Exhibit effective oral communication skills by delivering technical presentations with clarity, coherence, and appropriate use of visual aids.
5. Exemplify intercultural competence in technical communication.

UNIT-I

Information Design and Development- Different kinds of technical documents, Information development life cycle, Organization structures, Factors affecting information and document design, Strategies for organization, Information design and writing for print and for online media, Artificial Intelligence - Voice of the future, Everyday life, Communicating with Machines.

UNIT-II

Technical Writing, Grammar, and Editing- Abstract Writing, Technical writing process, forms of discourse, Collaborative writing, creating indexes, technical writing style and language, Basics of grammar, and study of advanced grammar, Introduction to Digital Humanities, Managing technical communication projects, Time estimation, Single sourcing, Localization.

UNIT-III

Self-Development and Assessment- SWOT, Self-assessment, Awareness, Perception and Attitudes, Values and belief, Personal goal setting, Career planning, Self-esteem, Managing Time, Personal memory, Taking notes, Complex problem-solving, Stress Management, Working with Rhythm and Balance, Emotional Intelligence, Six Hats of Thinking.

UNIT-IV

Communication and Technical Writing- Group discussion, Oral presentation, Resume writing, Interview skills, Graphic presentation, Personality Development, Technical articles, Official notes, Memos, and Minutes of meetings.

UNIT-V

Ethics- Business ethics- Corporate Social Responsibility-importance, need, stories, Engineering Ethics, Role and responsibility of engineer, Work culture in jobs.

Textbooks:

M Ashraf Rizvi, Effective Technical Communication, Tata McGraw-Hill Publishing Company Limited, New Delhi, 2018.

Reference Books:

1. Raman Sharma, Technical Communication, Oxford Publication, London, 2013.
2. Meenakshi Raman, Shalini Upadhyay, SOFT SKILLS Key to Success in Workplace and Life, Cengage Learning India Pvt. Ltd., Delhi, 2018.
3. Ron Cowan, The teacher's Grammar of English, CAMBRIDGE UNIVERSITY PRESS, New Delhi, 2008.
4. Shiv Khera, You Can Win, Macmillian Books, New York, 2003.
5. Arthur D. Rosenberg, David Hizer, The Resume Handbook, Adams Media, anF+W Publications Company, 57 Littlefield Street, Avon, MA02322, USA.
6. M. Kay DuPont, Business Etiquette & Professionalism, Viva Books private Limited, Hyd., 2005
7. David F. Beer and David McMurrey, Guide to Writing as an Engineer, John Willey, New York, 2004

**II YEAR
II SEMESTER**

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

COMPUTER ORGANIZATION

Course Code: GR22A2073
II Year II Semester

L/T/P/C: 3/0/0/3

Course Objectives:

1. Comprehend operational concepts and understand register organization within a basic computer system
2. Analyze the basic computer organization and understand the concepts of Micro programmed control
3. Understand the design aspects of Central processing unit organization
4. Understand various algorithms for arithmetic operations within a computer system and communication with I/O devices and standard I/O interfaces.
5. Study the hierarchical memory system including cache memory and virtual memory along with the design of Multiprocessor systems using various interconnection structures.

Course Outcomes:

1. Demonstrate knowledge of register organization of a basic computer system
2. Incorporate In-depth understanding of control unit organization and micro programmed control.
3. Understand the performance of central processing unit of a basic computer system.
4. Apply various algorithms to perform arithmetic operations and propose suitable hardware and appraise various methods of communications with I/O devices.
5. Analyze and emphasize various communication media in the basic computer system using design of various memory structures and Multiprocessor systems.

UNIT I

Basic Structure of Computers: Computer Types, Functional unit, Data Representation, Fixed Point Representation, Floating – Point Representation, Error Detection codes.

Register Transfer Language and Micro operations: Register Transfer language. Register Transfer, Bus and memory transfers, Micro Operations and its types, Arithmetic logic shift unit.

UNIT II

Basic Computer Organization and Design: Instruction codes, Computer Registers, Computer instructions, Timing and Control, Instruction cycle, Memory Reference Instructions, Input – Output and Interrupt, Complete Computer Description.

Micro Programmed Control: Control memory, Address sequencing, Micro program example, Design of control unit, Micro program Sequencer, Hard wired control Vs Micro programmed control.

UNIT III

Central Processing Unit Organization: General Register Organization, STACK organization. Instruction formats, Addressing modes. DATA Transfer and manipulation, Program control. Reduced Instruction set computer.

Computer Arithmetic: Addition and subtraction, multiplication Algorithms, Floating – point Arithmetic operations, BCD Adder.

UNIT IV

Input-Output Organization: Peripheral Devices, Input-Output Interface, Asynchronous data transfer Modes of Transfer, Priority Interrupt, Direct memory Access, Input –Output Processor (IOP).

Pipeline and Vector Processing: Parallel Processing, Pipelining, Arithmetic Pipeline, Instruction Pipeline, Dependencies, Vector Processing.

UNIT V

Memory Organization: Memory Hierarchy, Main memory- RAM and ROM chips, Memory Address map, Auxiliary memory – Magnetic Disks, Magnetic Tapes, Associative Memory – Hardware Organization, Match Logic, Cache Memory – Associative mapping, Direct mapping, Set associative mapping, Writing into cache and cache initialization, Cache Coherence, Virtual memory – Address Space and Memory Space, Address mapping using pages, Associative Memory page table, Page Replacement.

Multi Processors: Characteristics or Multiprocessors, Interconnection Structures, Cache Coherence, Shared Memory Multiprocessors.

Teaching Methodologies:

- Power Point Presentations
- Tutorial Sheets
- Assignments

Text Books:

1. Computer Systems Architecture – M.Moris Mano, 3rd Edition, Pearson/PHI
2. Computer Organization – Carl Hamacher, ZvonksVranesic, SafeaZaky, 5th Edition, McGraw Hill.

References:

1. Computer Organization and Architecture – William Stallings 7th Edition, Pearson/PHI
2. Structured Computer Organization – Andrew S. Tanenbaum, 6th Edition PHI/Pearson
3. Fundamentals or Computer Organization and Design, - SivaraamaDandamudi Springer Int. Edition.
4. Computer Architecture a quantitative approach, John L. Hennessy and David A. Patterson, 5th Edition Elsevier
5. Computer Architecture: Fundamentals and principles of Computer Design, Joseph D. Dumas II, BS Publication.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

OPERATING SYSTEMS

Course Code: GR22A2074
II Year II Semester

L/T/P/C: 2/1/0/3

Course Objectives:

1. Understand main concepts of OS and to analyze the different CPU scheduling policies.
2. Understand process synchronization and deadlock management.
3. Understand memory management and virtual memory techniques.
4. Appreciate the concepts of storage and file management.
5. Study OS protection and security concepts.

Course Outcomes:

At the end of the course, the student will be able to

1. Explain different functions and types of operating system and implement various process management concepts for maximization of CPU throughput
2. Analyse synchronization problems and design a deadlock management scheme.
3. Optimize memory management for improved system performance.
4. Demonstrate disk management, implement disk scheduling and file system interface
5. Describe and frame protection and security policy for OS.

UNIT I

Operating System Overview: Objectives and functions, Computer System Architecture, Evolution of Operating Systems, System Services, System Calls, System Programs, OS Structure, Virtual machines.

Process Management: Process concepts, CPU scheduling-criteria, algorithms with evaluation, Preemptive / Non-Preemptive Scheduling, Threads, Multithreading Models.

UNIT II

Concurrency: Process synchronization, the critical-section problem, Peterson's Solution, synchronization Hardware, semaphores, classic problems of synchronization, monitors.

Deadlocks: Principles of deadlock-system model, deadlock characterization, deadlock prevention, detection and avoidance, recovery from deadlock.

UNIT III

Memory Management: Swapping, contiguous memory allocation, paging, structure of the page table, segmentation.

Virtual Memory: Demand paging, page replacement algorithms, Allocation of Frames, Thrashing.

UNIT IV

Mass-storage structure: Overview of Mass-storage structure, Disk structure, disk attachment, disk scheduling, swap-space management.

File System implementation: Access Methods, File system structure, file system implementation, directory implementation, allocation methods, free-space management.

UNIT V

Protection: Goals and Principles of Protection, Implementation of Access Matrix, Access control, Revocation of Access Rights.

Security: The Security problem, program threats, system and network threats, implementing security defenses.

TEXT / REFERENCE BOOKS:

1. Operating System Concepts Essentials, 9th Edition by Avi Silberschatz, Peter Galvin, Greg Gagne, Wiley Asia Student Edition.
2. Operating Systems: Internals and Design Principles, 5th Edition, William Stallings, Prentice Hall of India.
3. Operating System: A Design-oriented Approach, 1st Edition by Charles Crowley, Irwin Publishing
4. Operating Systems: A Modern Perspective, 2nd Edition by Gary J. Nutt, Addison-Wesley
5. Modern Operating Systems, Andrew S Tanenbaum 3rd Edition PHI.
6. Operating Systems, R. Elmasri, A. G. Carrick and D. Levine, Mc Graw Hill.
7. Operating Systems in depth, T. W. Doeppner, Wiley.

APPLIED STATISTICS FOR ENGINEERS

Code: GR22A2006
II Year II Semester

L/T/P/C:3/0/0/3

Pre-requisites: Elementary statistics, Calculus and Linear algebra

Course Objectives

1. Interpret descriptive statistics to concepts in probability theory
2. Understand properties and application of various probability distributions
3. Analyze univariate and bivariate data using correlation and regression
4. Employ tools for the analysis of time series data
5. Apply tests of hypothesis to assess the plausibility of a hypothesis by using sample data

Course Outcomes

1. Compute and interpret descriptive statistics.
2. Make use of the properties of Binomial, Poisson, Normal and Exponential distributions to estimate the variability of occurrence
3. Analyze univariate and bivariate data using statistical modelling
4. Apply inferential statistics to suggest explanations for a situation arising in the case of large and small samples
5. Apply non parametric tests when the sampled data is distribution-free

UNIT I

Basic Statistics and Random Variables

Measures of central tendency, moments, Skewness and Kurtosis.

Random variables- Discrete&Continuous, Probability mass function and density functions, constants of random variables(Mean, Variance and Moments about mean), Concepts of Bivariate distributions and Covariance.

UNIT II

Discrete and Continuous Probability Distributions

Binomial, Poisson, Normal and Exponential (Properties and applications), evaluation of statistical parameters for Binomial, Poisson and Normal distributions.

UNIT III

Correlation, Regression and Time Series analysis

Correlation(Karl-Pearson's correlation coefficient and Spearman's Rank correlation (Statements of their properties and problems)), Simple and Multiple Linear Regression of three variables (Statements of properties of Regression coefficients and problems).

Components of Time series, Additive and Multiplicative models of Decomposition of Time series, Estimation of trend by method of Moving averages, fitting of various mathematical curves (Straight line and Second degree parabola).

UNIT IV

Testing of Hypothesis-1

Concept of Sampling distribution and Standard error; tests for single proportion, difference of proportions in large sampling, single mean and difference of means in large and small sampling .Estimation of confidence interval for population mean and population proportions.

UNIT V

Testing of Hypothesis-2

Tests for Population variance, ratio of variances, ANOVA 1-way and 2-way.

Non-parametric Inference: Comparison with parametric inference, Use of order statistics.

Wilcoxon signed rank test, Mann-Whitney U- test and Run test.

Chi-square test for independence of attributes.

Texts and References:

1. S. C.Gupta &V.K.Kapoor, “Fundamentals of Mathematical Statistics”, S.Chand.
2. Richard A.Johnson,” Probability and Statistics for Engineers”, Pearson Education.
3. Jay Devore, “Probability and Statistics for Engineering and the Sciences”,Cengage learning.
4. Murat Kulahci,“Time series analysis and forecasting by example”,John Wiley & Sons.
5. S. C.Gupta &V.K.Kapoor, “Fundamentals of Applied Statistics”, S.Chand.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

FULL STACK WEB DEVELOPMENT

Course Code: GR22A2076
II Year II Semester

L/T/P/C: 3/0/0/3

Course Objectives:

1. The core concepts of both the frontend and backend programming course
2. Get familiar with the latest web development technologies
3. Build strong foundations (ex: OOPS) in entry level engineers thereby making them job ready as per industry requirements. Enable them to learn new technologies by applying foundation paradigms
4. About Sql and NoSql databases
5. Complete web development process

Course Outcomes:

1. Enable participants to develop a complete web application from the scratch that includes Front-end, Back-end and Data-exchange technologies
2. Attain the knowledge of web development basics, HTML, CSS and building interactive web pages using JavaScript & jQuery.
3. Design the applications using node.js and Angular
4. Construct the real-world applications using PHP and MySQL
5. Become an industry-ready engineer who can be readily deployed in a project

UNIT I

HTML Common tags- List, Tables, images, forms, Frames; Cascading Style sheets. Introduction to Java Scripts, Objects and Functions in java script, Manipulating DOM,

HTML DOM Events, Learning Ajax

jQuery Programming: Selectors & Mouse Events, Form Events, DOM Manipulation, Effects & Animation, Traversing & Filtering

UNIT II

XML: Introduction to XML, Defining XML tags, their attributes and values, Document Type Definition, XML Schemes, Document Object Model, XHTML Parsing XML Data – DOM and SAX Parsers.

Angular JS: Introduction, Expressions, Modules, directives, AngularJS HTML DOM, Events, Forms.

UNIT III

Introduction to Servlets: Common Gateway Interface (CGI), Life cycle of a Servlet, deploying a servlet, The Servlet API, Reading Servlet parameters, Reading Initialization parameters, Handling Http Request & Responses, Using Cookies and Sessions, connecting to a database using JDBC.

UNIT IV

Introduction to JSP: The Anatomy of a JSP Page, JSP Processing, Declarations, Directives, Expressions, Code Snippets, implicit objects, Using Beans in JSP Pages, Using Cookies, and session for session tracking, connecting to database in JSP

UNIT V

Database Design using MySQL: An Overview of SQL, XAMPP and MySQL Setup, Create Tables, Columns and Insert Data, Selecting Data, Distinct, Aliases & Concat, Update, Delete

& Alter, Foreign Keys, Table Joins.

PHP Programming Fundamentals, PHP Data Types & Dates, Cookies, Sessions, Objects and Classes, Intro to PHP & MySQL, creating a MySQL Database, Connect & Fetch data from MySQL, Insert and Delete MySQL data from PHP.

Textbooks:

1. Web Programming, building internet applications, Chris Bates 2nd edition, WILEY Dreamtech
2. Learning AngularJS: A Guide to AngularJS Development, Ken Williamson, O'Reilly
3. Java Server Pages –Hans Bergsten, SPD O'Reilly
4. The Full Stack Developer: Your Essential Guide to the Everyday Skills Expected of a Modern Full Stack Web Developer 1st ed. Edition, Kindle Edition by Chris Northwood

References:

1. Quick Start Full Stack Web Development: Build Secure Asynchronous Single-Page Apps with Flask, React, and PostgreSQL by Erik M. Ferragut (Author)

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

DESIGN AND ANALYSIS OF ALGORITHMS

Course Code: GR22A2077

L/T/P/C: 3/0/0/3

II Year II Semester

Course Objectives:

1. Recall algorithm definition, its properties & performance analysis.
2. Demonstrate a familiarity with major algorithms and data structures.
3. Apply important algorithmic design paradigms and methods of analysis.
4. Evaluate efficient algorithms in common engineering design situations.
5. Understanding performances of various techniques.

Course Outcomes:

1. Distinguish various performances of algorithms.
2. Illustrating Divide and Conquer Design Paradigm algorithms.
3. Examining various algorithms based on Dynamic programming paradigm.
4. Discriminate greedy approach and back tracking algorithms.
5. Demonstrate branch and bound problems and Distinguish problems related to various complexity classes.

UNIT I

Introduction to Algorithms: Definition of an algorithm, properties of an Algorithm, performance analysis--space complexity & time complexity, amortized analysis

UNIT II

Disjoint sets: Disjoint set Representation, Operations, union and find algorithms.

Divide and Conquer: General method, applications, binary search, Quick sort, merge sort, Strassen's matrix multiplication.

UNIT III

Dynamic Programming: General method, applications, optimal binary search trees, 0/1 knapsack problem, All pairs shortest path problem, travelling salesperson problem, optimal rod-cutting-Top down approach and bottom up approach.

UNIT IV

Greedy Method: General method, applications-- job sequencing with deadlines, 0/1 knapsack problem, minimum cost spanning trees, single source shortest path problem, activity selection problem.

Backtracking: General method, applications, n-queen problem, sum of subsets problem, Hamiltonian cycles.

UNIT V

Branch and Bound: General method, applications, travelling sales person problem, 0/1 knapsack problem: LC branch and bound solution, FIFO branch and bound solution

Complexity Classes: Non deterministic algorithms, deterministic algorithms, relationship between P and NP, NP-completeness, circuit-satisfiability problem, 3-CNF satisfiability.

Teaching Methodologies:

- Power Point Presentations
- Tutorial Sheets
- Assignments
-

Text Books/ References:

1. Ellis Horowitz, SatrajSahni and S Rajasekharam, Fundamentals of Computer Algorithms, Galgotia publishers
2. T H Cormen, C E Leiserson, and R L Rivest, Introduction to Algorithms, 3rdEdn, Pearson Education
2. Cormen, Thomash H., Leiserson, Charles E., Rivest, Ronald L., & Stein, Clifford. Introduction to Algorithms. 3rd Edition. 2010.
3. Goodrich, Michael T. & Roberto Tamassia, Algorithm Design, Wiley Singapore Edition, 2002.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

FULL STACK WEB DEVELOPMENT LAB

Course code: GR22A2078
II Year II Semester

L/T/P/C:0/0/3/1.5

Prerequisites:

Knowledge of Object Oriented Programming concepts

Course Objectives:

1. To understand designing of Front-End Applications.
2. To design client-side applications using HTML, JavaScript.
3. To build robust and scalable websites, backend APIs.
4. To understand end-to-end application with exciting features and test it
5. To understand database connectivity with web applications.

Course Outcomes:

1. To design a website
2. To implement client-side validation.
3. To develop the robust and scalable websites, backend APIs
4. To implement end-to-end applications.
5. To design web applications with database connectivity.

TASK 1

Develop a website by implementing JavaScript functions for the following problems:

Parameter: A string

Output: The position in the string of the left-most vowel Parameter: A number

Output: The number with its digits in the reverse order

TASK 2

Write a JavaScript program to calculate the squares and cubes of the numbers from 0 to 10 and outputs HTML text that displays the resulting values in an HTML table format.

TASK 3

Write a JavaScript program to display text “TEXT-GROWING” with increasing font size in the interval of 100ms in RED COLOR, when the font size reaches 50pt it displays “TEXT-SHRINKING” in BLUE color. Then the font size decreases to 5pt.

TASK 4

Write a JavaScript program to design a simple calculator to perform the following operations: sum, product, difference and quotient

TASK 5

Write a JQuery AJAX program to request data from the server with an HTTP.

TASK 6

Create following Student Information form with submit and reset functionality using Angular JS.

Student Information:

First Name:

Last Name:

DoB:

Gender:

Training Type:

Online

OnSite

Subjects:

Maths

Physics

Chemistry

Sample AngularJS Form.

TASK 7

Use AngularJS features to make a shopping list, where you can add or remove items as shown below.

My Shopping List

- Milk×
- Bread×

- Cheese×

Add

TASK 8

Write a Servlet Program that accepts the Mobile phone details from user and displays the details on the next page. Create a table and perform insert operation as shown in the Figure 1 below. Connect using JDBC to display each record at a time on the webpage using servlet request and response.

Mobile Details

Model Id	Price(Rs.)	Company	Color
J2	12000	Samsung	Silver
6600	20000	Nokia	Black
Note 3	12000	Red Mi	Grey
Zenfone 2	20000	Asus	Grey

Figure 1: Table Details

TASK 9

Develop a JSP Program to validate a particular user login based on the username password stored in the database and display a welcome page.

TASK 10

Write PHP programs to do the following tasks:

- a. Implement simple calculator operations.
- b. Find the transpose of a matrix.
- c. Multiplication of two matrices.
- d. Addition of two matrices.

TASK 11

Write a PHP program named `states.py` that declares a variable `states` with value "Mississippi Alabama Texas Massachusetts Kansas". Write a PHP program that does the following:

- a. Search for a word in variable `states` that ends in `xas`. Store this word in element 0 of a list named `states List`.
- b. Search for a word in `states` that begins with `k` and ends in `s`. Perform a case insensitive comparison. [Note: Passing `re.I` as a second parameter to method `compile` performs a case-insensitive comparison.] Store this word in element 1 of `states List`.
- c. Search for a word in `states` that begins with `M` and ends in `s`. Store this word in element 2 of the list.
- d. Search for a word in `states` that ends in `a`. Store this word in element 3 of the list.

TASK 12

Write a PHP program to sort the student records which are stored in the database using selection sort.

Text books:

1. Modern Full-Stack Development: Using TypeScript, React, Node.js, Webpack, and Docker 1st ed. Edition by Frank Zammetti
2. Web Design with HTML, CSS, JavaScript and jQuery Set 1st Edition by Jon Duckett
3. The Full Stack Developer: Your Essential Guide to the Everyday Skills Expected of a Modern Full Stack Web Developer 1st ed. Edition, Kindle Edition by Chris Northwood

References:

1. Quick Start Full Stack Web Development: Build Secure Asynchronous Single-Page Apps with Flask, React, and PostgreSQL by Erik M. Ferragut (Author)
2. Full Stack Web Development For Beginners: Learn Ecommerce Web Development Using HTML5, CSS3, Bootstrap, JavaScript, MySQL, and PHP by Riaz Ahmed.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

OPERATING SYSTEMS LAB

Course Code: GR22A2079

L/T/P/C: 0/0/3/1.5

II Year II Semester

Course Objectives:

1. Learn different types of CPU scheduling algorithms.
2. Demonstrate the usage of semaphores for solving synchronization problems.
3. Understand Banker's algorithm used for deadlock avoidance.
4. Understand memory management techniques and various page replacement policies.
5. Learn various disk scheduling algorithms and different file allocation methods.

Course Outcomes:

1. Evaluate the performance of different types of CPU scheduling algorithms
2. Implement producer-consumer problem, reader-writers problem, and Dining philosophers' problem using semaphores.
3. Simulate Banker's algorithm for deadlock avoidance
4. Implement paging techniques and page replacement policies, memory allocation techniques in memory management.
5. Implement disk scheduling techniques and file allocation strategies .

TASK 1

Practice the following commands in UNIX environment

- a) cp b) rm c) mv d) chmod e) ps f) kill

TASK 2

Write a program that makes a copy of a file using standard I/O and system calls.

TASK 3

Simulate the following Scheduling algorithms.

- a) FCFS b)SJF c)Priority d)Round Robin

TASK 4

Simulate the Producer Consumer problem using semaphores.

TASK 5

Simulate the Readers – Writers problem using semaphores.

TASK 6

Simulate the Dining Philosophers problem using semaphores

TASK 7

Simulate Bankers Algorithm for Deadlock Avoidance.

TASK 8

Simulate First Fit and Best Fit algorithms for Memory Management.

TASK 9

Simulate paging technique of memory management.

TASK 10

Simulate page replacement

Algorithms. a)FIFO b)LRU

TASK 11

Simulate following Disk Scheduling algorithms.

a)FCFS b)SSTF c)SCAN d)C-SCAN
e)LOOK f)C-LOOK

TASK 12

Simulate file allocation strategies.

a)Sequential b)Indexed c)Linked

Text Books/ References:

1. Operating System Concepts- Abraham Silberchatz , Peter B. Galvin, Greg Gagne
7th Edition, JohnWiley.
2. Operating Systems– Internal and Design Principles Stallings, Fifth Edition–2005,
Pearson education/PHI.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

VISUAL PROGRAMMING USING C# AND .NET LAB

Course Code: GR22A2080

L/T/P/C: 0/0/4/2

II Year II Semester

Course Objectives:

1. To provide hands on experience on .Net framework.
2. To appreciate the asynchronous event handling feature in .Net.
3. To offer end-to-end program model for web application development.
4. To develop applications for the .NET Framework using C#
5. To learn C# debugging techniques

Course Outcomes:

1. Create Event Driven Applications.
2. Develop asynchronous applications
3. Deploy Web services
4. Build database applications using ADO.NET
5. Understand the Language Integrated Query (Linq) library

TASK 1

Write a program to check whether a given number is palindrome using C#

TASK 2

Create a program to implement a concept of Overloading using C#.Net.

TASK 3

Write a program to store the employee details using class and methods in C# .NET

TASK 4

Create a program to implement the concepts of OOPS for creating class, inheritance

TASK 5

Create a Window Form using HTML Controls

TASK 6

Perform String Manipulation with the String Builder and String Classes and C#:
Demonstrates some basic string manipulation using both the String Builder and String classes.

TASK 7

Demonstrate the concept of

- a) Creating a Thread
- b) Managing a Thread
- c) Deleting a Thread

TASK 8

Create a Sample program to Demonstrate Insertion of data into database.

TASK 9

Create a Program to Demonstrate ColorDialog in C#.

TASK 10

Create a program to perform validation using validation controls.

TASK 11

Create a Sample program to Demonstrate creation and usage of Dynamic Link Libraries in C#.

TASK 12

Student Management System application development with required details: Use ADO.NET for storing and manipulating the data. Develop the necessary forms for the better user interface.

Text Books:

1. Professional C# 5.0 and .NET 4.5.1, Christian Nagel, Jay Glynn and Morgan Skinner, John Wiley & Sons Inc.
2. Beginning ASP.net 4.5.1 in C# and VB, Imar Spaanjaars, Wrox Publication, 2014.

References:

1. Microsoft Visual C# Step by Step, John Sharp, O'Reilly Media, Inc., 2013.
2. A Tester's Guide to .NET Programming, Randal Root and Mary Romero Sweeney, Apress

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING & TECHNOLOGY

ENVIRONMENTAL SCIENCE

Course Code: GR22A2001
II Year II Semester

L/T/P/C:2/0/0/0

Course Pre-Requisites: Basic knowledge of environmental issues

Course Objectives:

1. To recognize the impacts of human interventions towards environment
2. To understand how science and scientific method work to address environmental problems
3. To list out the benefits in creating a sustainable environment
4. To sketch out various activities in achieving a cleaner environment
5. To emphasize the role of an individual for a better planet to live

Course Outcomes:

1. Gain a variety of experiences & acquire a basic knowledge about the environment & its allied
2. problems
3. Interpret the key components in safe guarding the environment
4. Evolve an individual vision of harmonious interaction with natural world.
5. Appraise the quality of environment in order to create a healthy atmosphere
6. Familiarize with the individual responsibilities towards green revolution

UNIT I

INTRODUCTION AND AWARENESS ACTIVITIES

Environmental Science: Introduction, Definition, scope and importance.

AWARENESS ACTIVITIES

Small group meetings about:

- Water management
- Waste water treatment
- Projects Vs Environment
- Zero waste management
- Circular economy
- Impact of Science & Technology on Environment
- E-waste management
- Biodiversity loss
- Renewable Energy

UNIT II

SLOGAN AND POSTER MAKING EVENT

- Food waste management
- Rain water harvesting
- Climate change
- Green Power
- Water conservation
- Green at work
- Role of IT in environment and human health
- Sustainable development

UNIT III

EXPERT LECTURES ON ENVIRONMENTAL SCIENCE

- Environmental Impact Assessment
- Industrial waste treatment
- Regenerative farming/Organic farming/Vertical gardens/Hydroponics
- Circular Economy

UNIT IV

CLEANLINESS DRIVE

- Indoor air pollution
- Vehicular pollution
- Visual pollution
- Waste management at home
- Composting
- Plastic recycling

UNIT V

CASE STUDIES

- HPCL and LG Polymers disasters in Vizag
- Oleum gas leak in Delhi
- Mathura Refinery & Taj Mahal
- Conservation of Hussain Sagar lake
- The Cleanliest city of India-Surat
- Green Buildings in India
- KBR park in Hyderabad (Environmental protection Vs Development)
- Fluorosis and remediation
- Evaluation of STP or ETP operation in Hyderabad
- Ecotourism & its impacts
- Positive Impact on Environment due to Lockdown Forced by Corona Pandemic

TEXT BOOKS:

1. Environmental Studies for UG Courses, Erach Bharucha, UGC Publications, Delhi, 2004.
2. Textbook of Environmental Studies, Deeksha Dave, S. S. Katewa, Cengage Delmar Learning India Pvt., 2012.

REFERENCES:

1. Introduction to Environmental Science, Y. Anjaneyulu, BS Publications, 2004.
2. Environmental Studies, Anubha Kaushik & C. P. Kaushik, 4th Edition, New Age International Publishers